



# **animecentral** 2001 programbook



May 11-13, 2001 · Sheraton Chicago Northwest · Arlington Heights, IL





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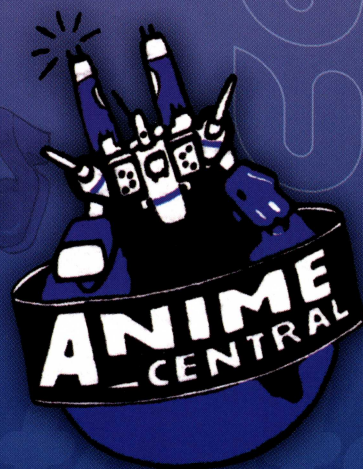
— to Ben; for being artistically amazing, for support and for all the cool pics of the ACen mascots.  
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 — to Charles for, once again, getting this monstrosity printed in lightspeed  
 — to Kia Asamiya for the wonderful Corrector Yui artwork featured on the cover. Arigato!

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## Greetings all,

Welcome to the 2001 edition of Anime Central, fourth in a limited series of only 1300 more to come! Only twelve months ago I sat exhausted saying 'never again... until the next time'.

Without a doubt it's been an amazing, bizarre, and fun trip over the past four years of ACen, and often I can't believe it has come this far. I want to take this time to thank all of the people involved with making Anime Central work, especially those who do a lot of work in the background making all this insanity possible. Definitely the hardest working crew I've ever known, and we do it for free, how nutty!

My sincere hope is that everyone gets the chance to do or see what they want to while visiting. If this is your first experience with an anime convention, or are relatively new to them, don't be intimidated; just hang around, relax, talk with your friends, and take in whatever you like. Our job is to give you all the choices we can and let you go from there.

Our experiment last year with Iron Guest was a successful one, and it returns as an even bigger spectacle this year. As much as we like to continue traditions, we try not to get too stagnant and also love to provide new (and sometimes even good) events for you to enjoy. This year brings us more new things like Anime Match Game, Otaku Big Date!, and a live band concert. It is my personal goal to give each and every one of you something fun to do at all times. If I fail, a hoard of mutant zombie reanimated mokona dolls are ready to pounce at a moments notice, so please, keep me from this awful fate.

Take in the Cosplay, Music Video Contest, Anime Hell, Video Rooms, Art Show, Exhibit Halls, the Fan Animation Festival, the panels, the pageantry, the free food in the con suite and at the meet the guests's reception. Sing yourself raw late into the night in our karaoke room, or just sing in the hallways for no reason, we won't mind, we might even join in the 2nd chorus. Hang with friends, meet new people, and just have fun. It's the reason why Anime Central came to be, to give as many people as we can the opportunity to have a damn good time because they just happen to love anime and manga.

See you this year, next year, and for many years to come.

**Ryan Gavigan**

**Anime Central 2001 Con Co-Chair**

## The Dub Lover's Manifesto

-Or- How I Learned to Stop Worrying and Love Macek.

I'm a rarity among the hard-core anime crowd. I prefer dubs.

Yeah. You read it right. I prefer dubs. That doesn't mean that I won't watch a sub or buy all dubs. It's just that, in principle, I don't like subs.

I've been watching anime in one form or another as long as I can remember. When I was younger, my cousin and I would anxiously wait for **Guiding Light** to end so my grandmother would let us watch **Speed Racer** and **Battle of the Planets**. I didn't know the word "anime" then, but I knew that the animation from Japan was different than what we had here. During the summer of 1983, I never missed an episode of **Thunderbirds 2086** when it aired on ON-TV, a precursor to cable in Chicago. I was one of the kids who had every **Voltron** toy. And I LOVED Robotech.

At any rate, it was around the late 1980s when I discovered "anime." while I was working at a newspaper in Chicago in the late 1980s. It was late August, and I attended my first writer's meeting. There was a little room right by the elevators. I noticed some people hunched over tables and figured they were working on something important. I decided to leave them alone.

The meeting was over, and I was on such a high. Not only was I any writer, but I walked in and became an editor. I walked past the same room, but this time, I poked my head in. On the wall, I saw a picture of a Cyclone. "Oooh! Robotech!" One of the hunched bodies rose up. I could tell it was a female. She turned around with a sparkle in her eye, happy to find someone who knew **Robotech**. I found out her name was Lorraine. She went on to work for ADV. She likes subs. I don't.

Lorraine showed me a lot of anime, mostly raw, in the next few years. I always liked raw stuff, because you could make up your own dialogue. The first time I saw **Akira**, it was raw. I saw **Appleseed** raw. I saw **Guyver** raw. I saw **Zillion** raw. Hell, most of the anime that came out in Japan between 1989 and 1992 I saw raw. My friend Hugh and I would have fun ad-libbing dialogue. The only dub I saw during this time period was **Clash of the Bionoids**, which is, to this day, one of the funniest movies of all time.



Then, in 1991, something happened. I went into my local comic book shop and saw **Akira**. I loved the comic, but missed the movie when it made it's thetrical tour. I wanted it, but it was \$40. I took it home and watched it. I was amazed by the visuals. But more importantly, I could finally understand what they were saying. I fell in love. Anime, which up to this point had been this foreign thing, was finally accessible to me. From that point on, I was hooked on dubs.

Right before I left for college, I picked up the **Zillion** box set from Streamline. I bought **Fist of the North Star** a few days after arriving on campus. I was Drake University's Anime evangelist. Whenever someone was bored, I'd go to my dorm room and grab something like **The Professional** or **Macross II** and we'd watch it. Then, those newbies would get hooked.

I couldn't really afford many video tapes. I made \$200 a month, and a \$30 video tape was a pretty big chunk of my income. So, I'd re-watch my old anime, and wait until summertime. That's when I'd return to Chicago, and Lorraine or Ben Nunez would have some new anime to show me.

Before I returned to school in 1994, this one had a subtitled anime that I never saw before. It was called **Dragon Half**. It was one of the funniest things I'd ever seen. Sure, sometimes the subtitles were mistimed, and the sentence structure was occasionally awkward, but it was funny. I couldn't wait to show my group of friends at school.

They watched it. And they grumbled "Aw, man, it's in Japanese!" They watched some of it, then fast forwarded to the unsubbed **DragonBall Z** movie at the end of the tape. They enjoyed that because it had, in their words "good killin'"

Lorraine would send me tapes occasionally. I'd watch them, but they wouldn't have the same impact. Then, January 1995 came around. And with it, **Macross Plus**. From the moment I put it in my VCR, I was blown away. The visuals were stunning, and the voices just...fit. I can't think of any other adjective. The voices were perfect for the characters. That made me budget more of my money for anime.

In late 1995, I helped form an anime club on my college campus. We had pretty good turnouts for our meetings. And, most of the commercial films we showed were dubs. We'd get the occaisional professional subtitle, though.

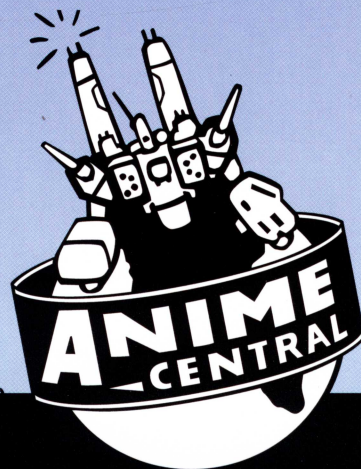
It wasn't until I graduated from college and started to get involved with the online anime community that I realized that many devotees have a mad-on for dubs. I can understand that. Everyone has a preference. I've been told that watching anime can help promote a greater love for the Japanese language. I wanted to learn Japanese in college, but the only thing I could get right on the tests were my name. My name was written in English.

There are some things, of course, that should be subtitled. It just doesn't feel right to watch "Grave of the Fireflies" in English. Period pieces, like **Fushigi Yugi** and the **Hakkenden** don't "feel" right in English. I'm interested in seeing how **Kareshi Kanojo no Jijou** looks in English. Shows like **Cowboy Bebop**, **Trigun**, and **Outlaw Star**, to name some of my favorite newer series, lose nothing in their translation.

Like I said in the beginning of the article. I'm a rarity among hard core anime fans. I prefer dubs. I'm sure that if you asked another die-hard they'd tell you that they discovered anime through fansubs, and watching a dub is a crime. That's OK. Everyone has a different entry point into anime fandom. That's what makes it great. But they can keep their subs. I like my dubs.

Oh, before I go, I forgot something. Got Soap? Is more than a catchy slogan on a T-shirt. Make sure you wash up daily. A funky otaku is a lonely otaku.

**Quoth the CornBoy... Nevermore!**





Kia Asamiya was born in Tokyo in 1963. His professional manga debut was with the series **Vagrants**, which appeared in the February 1986 issue of Kadokawa's **Comptique**. In 1988, **Silent Mobius** was first published in the May issue of **Comptique** and has since been republished in several volumes, as well as adapted to two motion pictures and a TV series. With **Silent Mobius**, his unique style, appropriate for the modern era in which the work appeared, quickly a large audience.

With his popularity rising, his works were adapted to CDs, movies, novels, games, and the like. The name "Kia Asamiya" thus became widely known across Japan. Since then, Mr. Asamiya has expanded his work into cover art for magazines and novels, and actively works in the illustration of comic versions of live-action movies, most recently the manga version of **Star Wars Episode I: The Phantom Menace**.

In 1989, **Gunhed** was published by Newtype 100% Comics. This was followed by his series **Compiler**, which was first published in Kodansha's monthly **Afternoon** in 1990 and became an instant hit, enthusiastically supported by his many fans. The success of the manga series led to the production of the **Compiler** OVA series and CD's.

Another of his popular series, **Dark Angel** was first published in September 1990 by Newtype. In 1993, **Assembler**, the sequel to **Compiler**, was published in Kodansha's **Afternoon**, and the prequel to **Silent Mobius**, **Mobius Klein** was published in **Comic Gao** from Media Works.

The widely popular **Steam Detectives** was published in **Jump Comics** in 1994, and has since been adapted to an anime series. Another popular series, **Martian Successor Nadesico** was published by Kadokawa Comics in 1996, and has since been adapted to an anime series as well as an OVA and movie.

In addition to these works, he also plans and produces all his own work for Studio Tron, and acts as a pioneer in the comic industry, taking manga as an artform in new directions and expanding its horizons. He combines a number of different mediums and technologies in all his art, producing cutting-edge results that has become known as "Media Mix".

**Steam Detectives**, **Gacha Gacha Evil-kun** and this Japanese manga version of **Batman** are published monthly in Japan. His color manga series **Dark Angel: Phoenix Resurrection** is being published in the United States.

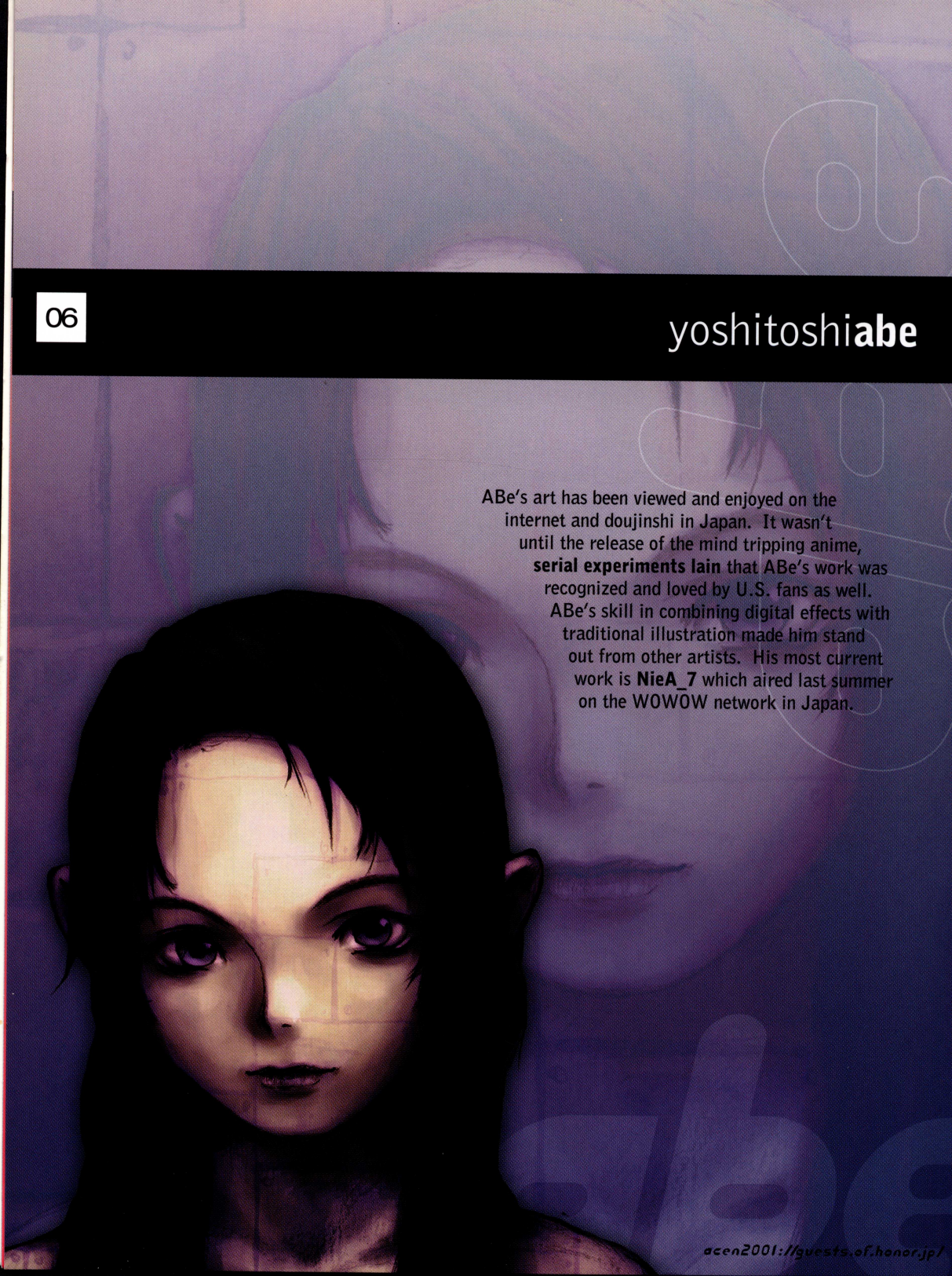




Mr. Range (pronounced Renji) Murata was born on October 10, 1968 in Osaka, Japan. He is a well-known illustrator, as well as a character designer and illustrator for the **Blue Submarine No. 6** OVA series, the Sony Playstation video game and the Dreamcast video game. He's done the cover art of several magazines such as **Kairakuten**, **Ultra Jump**, and **Comickers**. On **Kairakuten**, he runs an illustrated column series called **After Service**. Murata also does illustrated pin-ups in **Ultra Jump** as well as run a series on **Comickers** designing materials such as automobiles, furnitures, and fashion items. Murata has also worked on the character designs for the Sega Saturn game **Wachenröder** and the Sony PlayStation game series **Goketsuji Ichizoku**. Murata has published a number of artbooks as well such as **LIKE A BALANCE LIFE** and **0.5** from Wani Magazine. From 1989-91, his pen-name was Pasta and he was in a doujinshi circle called Pasta Club. Right now his circle is called Pasta Estab and can be seen at Comiket and Comitia.







ABe's art has been viewed and enjoyed on the internet and doujinshi in Japan. It wasn't until the release of the mind tripping anime, **serial experiments lain** that ABe's work was recognized and loved by U.S. fans as well. ABe's skill in combining digital effects with traditional illustration made him stand out from other artists. His most current work is **NieA\_7** which aired last summer on the WOWOW network in Japan.



Mika Akitaka is well-known for his work as a mechanical designer for anime series such as **Silent Mobius**, **Martian Successor Nadesico**, and a number of **Gundam** series, including 0080: War in the Pocket, 0083: Stardust Memory and Gundam ZZ. Inspired by the Gundam series, he created the **MS Girls**, cute girls in Gundam armor. He is also the creator of **Galaxy Fraulein Yuna**, which started out as a video game and then expanded into two OVA series.

mikaakitaka

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Shin Nagasawa is a popular freelance illustrator in the Japanese game, manga and anime communities. His services are often called upon by various companies who appreciate his fine line work, open art and clean style. Mr. Nagasawa is now working on a number of projects in Japan. U.S. fans many know of his most recent work from [www.newtype.com](http://www.newtype.com), NewType's English language website, where he does most of the illustrations. He is also currently working for GONZO on a new animation project. This trip to Anime Central 2001 is his first visit to a convention in the United States.

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shinnagasawa • yoshioyamakawa

Yamakawa is one of the most respected 3-D modelers and designers in the Japanese video game industry. He currently does artwork for a major video gaming software developer in Japan and his work has been seen in the U.S. in popular video role-playing games. His latest and greatest modeling and design work will be revealed to fans worldwide when it is released later this year. This trip to Anime Central 2001 is his first visit to a convention in the United States.





Born on August 7th in the Aichi Prefecture, Ms. Kagata's voice acting debut was as Boy A in Kia Asamiya's **Steam Detectives**. She has also done the roles of other anime characters such as Haruna in **Collector Yui** and Madame Maiko in **Uchuujin Tanaka Tarou**. She also voiced Futami Shion in the PlayStation and Dreamcast game **Memories Of** and **Memories Of Complete**. This is her first appearance at a U.S. anime convention.

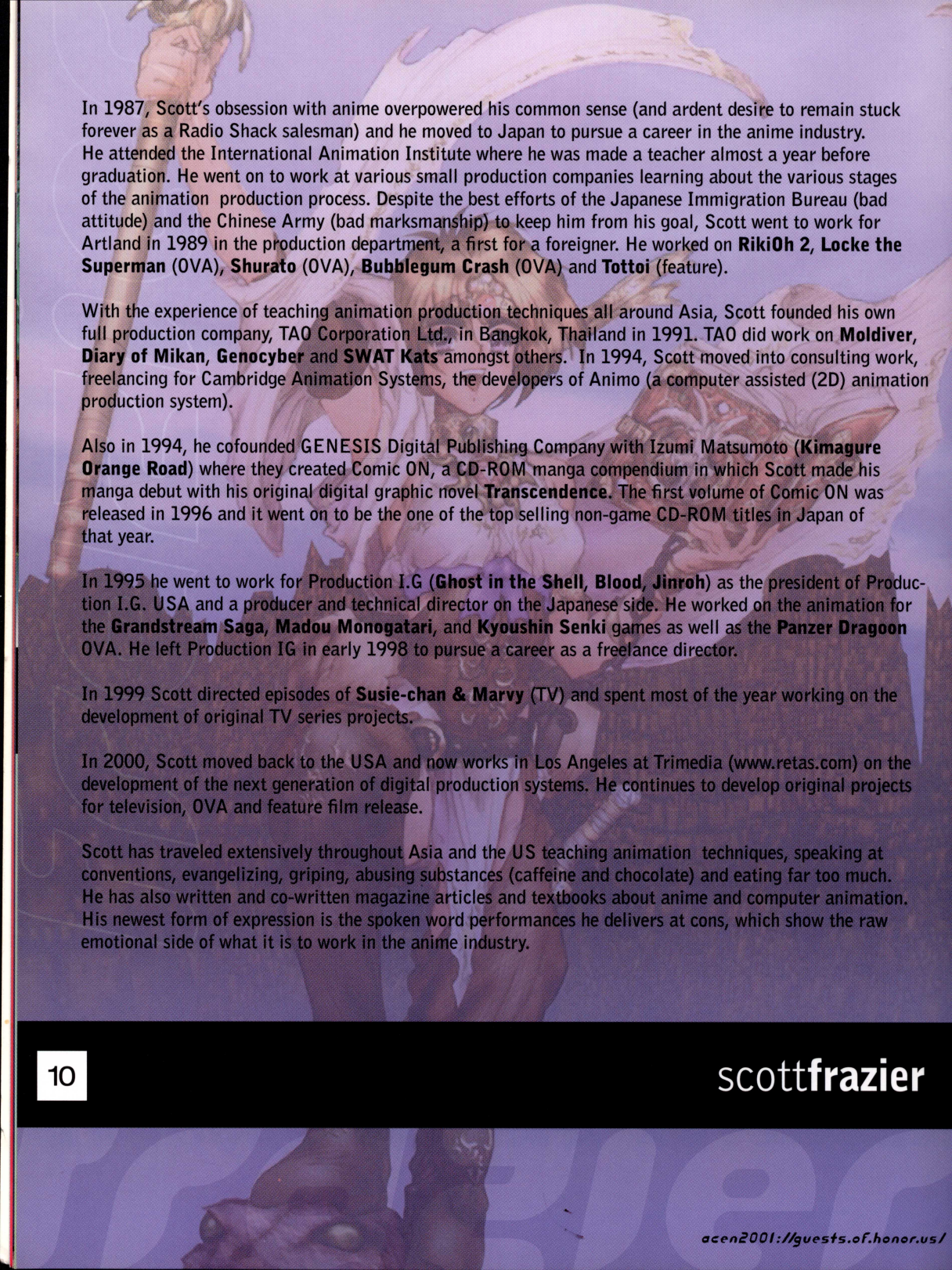
↑ yukokagata • wendeelee ↓

09

Wendee Lee is one of the most talented, most accomplished, and most popular actresses in anime dubbing. Perhaps best known for her fan-acclaimed role as Faye Valentine in **Cowboy Bebop**, her anime career spans fifteen years, beginning with Vanessa, the spectacled bridge bunny in **Robotech**. Since then, she has appeared in countless roles, including Kagero in **Ninja Scroll**, Ayaka in **Phantom Quest Corps**, and Umi in **Magic Knight Rayearth**. Her voice can be heard in two anime currently playing on Cartoon Network: **Outlaw Star**, in which she plays the lady samurai Twilight Suzuka, and **The Big-O**, where she is the voice of Casey. Wendee also just finished providing the voice for Kei in the new Pioneer remastering of the Otomo classic, **Akira**.







In 1987, Scott's obsession with anime overpowered his common sense (and ardent desire to remain stuck forever as a Radio Shack salesman) and he moved to Japan to pursue a career in the anime industry. He attended the International Animation Institute where he was made a teacher almost a year before graduation. He went on to work at various small production companies learning about the various stages of the animation production process. Despite the best efforts of the Japanese Immigration Bureau (bad attitude) and the Chinese Army (bad marksmanship) to keep him from his goal, Scott went to work for Artland in 1989 in the production department, a first for a foreigner. He worked on **RikiOh 2**, **Locke the Superman** (OVA), **Shurato** (OVA), **Bubblegum Crash** (OVA) and **Tottoi** (feature).

With the experience of teaching animation production techniques all around Asia, Scott founded his own full production company, TAO Corporation Ltd., in Bangkok, Thailand in 1991. TAO did work on **Moldiver**, **Diary of Mikan**, **Genocyber** and **SWAT Kats** amongst others. In 1994, Scott moved into consulting work, freelancing for Cambridge Animation Systems, the developers of Animo (a computer assisted (2D) animation production system).

Also in 1994, he cofounded GENESIS Digital Publishing Company with Izumi Matsumoto (**Kimagure Orange Road**) where they created Comic ON, a CD-ROM manga compendium in which Scott made his manga debut with his original digital graphic novel **Transcendence**. The first volume of Comic ON was released in 1996 and it went on to be the one of the top selling non-game CD-ROM titles in Japan of that year.

In 1995 he went to work for Production I.G. (**Ghost in the Shell**, **Blood**, **Jinroh**) as the president of Production I.G. USA and a producer and technical director on the Japanese side. He worked on the animation for the **Grandstream Saga**, **Madou Monogatari**, and **Kyoushin Senki** games as well as the **Panzer Dragoon** OVA. He left Production IG in early 1998 to pursue a career as a freelance director.

In 1999 Scott directed episodes of **Susie-chan & Marvy** (TV) and spent most of the year working on the development of original TV series projects.

In 2000, Scott moved back to the USA and now works in Los Angeles at Trimedia ([www.retas.com](http://www.retas.com)) on the development of the next generation of digital production systems. He continues to develop original projects for television, OVA and feature film release.

Scott has traveled extensively throughout Asia and the US teaching animation techniques, speaking at conventions, evangelizing, griping, abusing substances (caffeine and chocolate) and eating far too much. He has also written and co-written magazine articles and textbooks about anime and computer animation. His newest form of expression is the spoken word performances he delivers at cons, which show the raw emotional side of what it is to work in the anime industry.





Scott is a man of many talents in the television and animation industry. In the early to mid 90s he has guest starred in various television shows such as: **The Outer Limits**, **Highlander**, **Hawkeye**, and **The Commish**.

Scott has an extensive history for providing many voices for a lot of the animation out there. He's best known for his role as the brave Duo Maxwell in **Gundam Wing** and the first Piccolo in **Dragonball Z**. His other credits include: Rat-trap, Waspinator, and Silverbolt in **Beast Wars/Beast Machines**, Lord Raptor in **Night Warriors**, Harlock in **Galaxy Express 999/Adieu Galaxy Express 999**, Logan/Wolverine in **X-Men Evolution** and Principal Kuno in **Ranma 1/2**.

↻ scottmcneil • crispinfreeman ↻

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Crispin Freeman originally hails from Chicago, Illinois and Livingston, Montana. He began his love of anime with such famous series as **Speed Racer**, **Star Blazers** (Space Battleship Yamato), **Battle of the Planets** (Gatchaman), and **Robotech** (Macross, Southern Cross and Mospaeda). Crispin has performed on Broadway in the revival of Arthur Miller's **A View from the Bridge**, at the American Repertory Theater in Cambridge, MA, at the Cincinnati Playhouse in the Park and soon at the Mark Taper Forum in Los Angeles. He has recently performed at the Irish Repertory Theatre in the play **A Picture of Dorian Gray** in the title role.

Crispin started his anime voice acting career when he auditioned for the role of Hallas in the first season of **Slayers**. He then had the opportunity to audition for the role of Zelgadis and has been playing his favorite chimera ever since. Other roles include: Touga Kiryuu and Dios in **Revolutionary Girl Utena**, Kagetsu in **Shamanic Princess** and Captain Tylor in the **Irresponsible Captain Tylor**. Crispin also provided the voice for Spark in the **Lodoss War** TV series and has done some incidental voice acting for the movie, **Grave of the Fireflies**. Recently, Crispin can be heard playing the roles of Rosiel in **Angel Sanctuary**, Taishakuten in **Rg Veda**, Dante in **Geobreeders**, The Evil Emperor in **Photon**, Mau and News Announcer in **Virgin Fleet**. In addition to voice acting, Crispin also does script adaptations for the TV show **Pokemon**, **Shamanic Princess**, **Photon**, **Assemble Insert**, and **Weather Report Girl**.







Brett Weaver returns for another year as a guest at Anime Central. Brett is most widely known for his roles as Carrot Glace in **Sorcerer Hunters**, Tora in **Ushio & Tora**, and Gai Daigoji in **Martian Successor Nadesico**. He has also done voices in a wide variety of ADV titles, including **Burn Up W**, **Battle Angel**, **Neon Genesis Evangelion**, **Bubblegum Crisis: Tokyo 2040** and **Those Who Hunt Elves**.

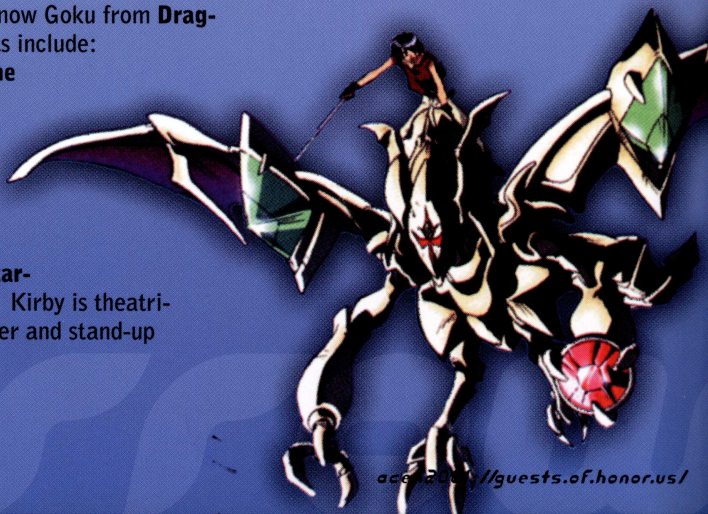
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↻ brettweaver • kirbymorrow ↻

Kirby has an extensive resume of films, television, animation, theater and comedy! This year alone he can be seen in the feature films: **Slapshot II**, **Bones**, **Jerry's Day**, and **Avalanche Alley**.

Kirby also voices leading characters in over a dozen cartoons. His anime credits include: Trowa from **Gundam Wing**, Van Fanel from **The Vision of Escaflowne**, Piccolo Chardin from **Ranma 1/2**, Akira from **Z-Mind**, and now Goku from **Dragonball Z**. His other animation/voice credits include: **X-Men**, **Nascar Racers**, **Kong**, **Yvon of the Yukon**, **Teenage Mutant Ninja Turtles**, **Action Man**, and **Brats of the Lost Nebula**.

His guest star appearances on television include, **Seven Days**, **The Outer Limits**, **First Wave**, **Total Recall: 2070**, **Star-gate SG-1**, **Breaker High** and many more. Kirby is theatrically trained, a published writer, scriptwriter and stand-up comedy veteran.



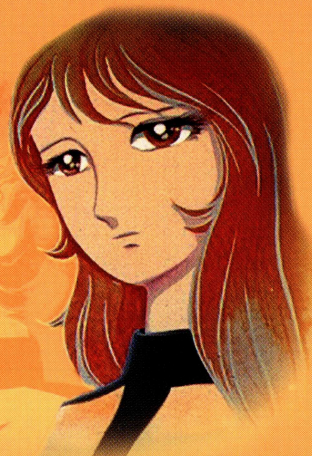


Amy Howard Wilson is a proud graduate of The American Academy of Dramatic Arts in New York City - Class of 1975. After having recieved an invaluable education, she decided that she also needed to know how the "business" of show business works and went to work for a casting/talent payment agency; a composer of music for TV and Radio spots; and...

In 1979, Amy was working at the Weist-Barron School For TV and Commercial Acting. A call came in from Kit Carter, who was casting non-union talent to dub the English voices for a Japanese animated show which would eventually come to be known as **Star Blazers!** She had the honor of being cast to dub the voice of Nova (Mori Yuki) for Season 1 - "The Quest For Iscandar" and Season 2 - "The Comet Empire".

In 1997, after many years of thinking about **Star Blazers** as only a fond memory, thanks to the efforts of a dear family member, Amy found out that not only were there still fans of the show who still value it as she does, but anime conventions all around the country, web sites and mailing lists galore!!! Also, through a mutual friend, Steve Pearl, Amy met Jeff Thompson (The Right Stuf, Inc.) who did her the honor of asking her to dub the voice of Miranda in the OVA series of **The Irresponsible Captain Tylor**.

"Best of all - in 1998, I met the man who would become my husband, David G. Wilson, III. Life just keeps getting better and better! It's a pleasure to be back at Anime Central this year - thank you, Ryan!" - AHW



🔗 amyhowardwilson • c.b.cebulski 🔗

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After having been exposed to Japanese manga and anime at an early age, C.B. Cebulski took an extreme interest in all things Japanese. After engrossing himself in the study of language and culture, C.B. traveled to Japan, where he lived, studied and worked for over four years, with constant focus on manga. He returned from Japan in 1996 in order to help further promote and publish manga in the United States. C.B. is responsible for bringing translated versions of many popular manga such as **Dark Angel**, **Nadesico**, **Slayers**, **Record of Lodoss War**, **Geobreeders**, and **Call Me Princess** to these shores.

While he continues to pursue his dream of writing mainstream American comics, Cebulski also runs Fanboy Entertainment. At Fanboy Entertainment, C.B. continues to strive to find the best Japanese manga and anime properties available in Japan for licensing, merchandising and publishing here in the United States. He also enjoys discovering and publishing new artists and up and coming talents. C.B. is a connoisseur of Buffalo wings and has one of the largest collections of Japanese Star Wars memorabilia in the United States.



One of the earliest enthusiasts of anime and manga in America, Bruce Lewis is an artist and writer who has worked in the comics and animation industry since 1992. A former artist for Malibu Comics/Marvel Comics, Mr. Lewis created and produced several **Robotech** titles including the controversial *Invid War: Aftermath* series. Later, as co-founder of Studio Go!, Mr. Lewis wrote and drew the four-issue **Gall Force: Eternal Story** comic series for CPM Manga, served as Editor of *Star Blazers: The Magazine of Space Battleship Yamato* for Argo Press/Voyager Entertainment, and wrote and drew the **Star Blazers** "Icarus" miniseries also published by Argo Press. In addition to comics work Lewis has served as a storyboard artist on Universal Studios' **Wing Commander Academy** series, and has written critical articles for many anime publications, including *Animerica* and *Anime UK/Anime FX*.

Also, Mr. Lewis designs t-shirts and other sportswear and speaks at animation conventions on the history, philosophy, and technique of Japanese comics and other popular culture. Lewis also works full time as the art director for a major league sports team, and spends his free time reading and writing about history, politics, culture, and religion. Bruce and his wife Munde Henderson Lewis are avid folk dancers and members of the North Texas Traditional Dance Society, enjoy classical, trad, and pop music, and collect such things as children's books from the Space Age (1945-1970), antique mirrors, and black cat-themed items. They are also both hardcore **Hello Kitty** enthusiasts.

Bruce Lewis currently serves as Editor in Chief of Cheap Disposable Entertainment, Inc. ([www.cheapdisposable.com](http://www.cheapdisposable.com)), an independent comics label headquartered in Arlington, Texas. Their first release, **Juku: A Comics Album**, premiered in the autumn of 2000.

Robert DeJesus is a fan favorite in the anime community. His first short story comic was **The Solutioners** in the February 1990 issue of *Mangazine* published by Antarctic Press. He went on to designing covers, writing and illustrating other short stories for different fanzines and comics. Later on Adam Warren asked Robert to help with coloring covers for **Bubblegum Crisis** and inking in **Dirty Pair: Fatal but Not Serious**. He has been published in magazines such as video game magazine *PSM*, and in Kenichi Sonoda's doujinshi **Chosen Ame**. He has self-published books of his work including 'Gobs of Bob' and 'Ai Candy'.



Steve Bennett is the co-founder and Art Director of Studio Ironcat L.L.C., Back in the early 1980s, Steve worked at Studio Aoehyma in Tokyo, Japan, as an apprentice animator to the Japanese animator, Noboru Furusei (**New Dominion Tank Police**, **Lupin III**, etc.). While at Mr. Furusei's contract studio, Steve worked on **Cat's Eye**, the **Urusei Yatsura** TV Series and first movie (Only You). Other projects ranged from Walt Disney's **Duck Tales**, Warner Brothers' animated commercials, to many popular 1980's Japanese TV series. So Steve has a well-rounded, international background in animation!

After attending college for a while, and working as a Jack-of-All-Trades (ie. sushi, construction, Paramount's King's Dominion...), Steve was invited as a guest to his first anime convention where he taught the art of cel painting. In 1997, Steve co-founded Studio Ironcat L.L.C., with the help of Masaomi Kanzaki, the creator of **Xenon**. During the summer of 1999, Kuni Kimura (Ironcat's other co-founder) departed the company and Steve, his brother Kevin, and his father Steven Bennett III, have taken control of the young comic company. Currently Steve is Ironcat's lead spokesman and exuberant convention personality, while maintaining his duties as Art Director and "da big Boss Man" at the office. Call him the "Goodwill Ambassador of Manga," and he'll tip his cap with big smile.

The rest, as they say, is history... but if you really want to know more, just look for Steve in his Civil War Confederate cap while he wanders the halls in between his cell-painting classes and panels. Steve is always willing to share interesting stories, witty anecdotes of his experiences, and any news about Studio Ironcat's upcoming projects!

↻ stevebennett • studioironcat ↻

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Studio Ironcat, the American publishing house of translated Japanese Manga, was originally launched back in 1997. The company quickly set out to publish quality manga, as well as making itself a ubiquitous presence at the various conventions held all across North America. Face it, everyone loves Steve Bennett, Ironcat's fan-friendly Art Director!

Although Studio Ironcat has had its share of ups and downs, including the dismissal of a co-founder, the future is looking very bright. With the formation of a new Ironcat Japan office, Editor Kevin Bennett works diligently at bringing more titles that you, the fans, want to see. In fact, there are several new developments this year. Ironcat has released a set of new graphic novels--**Futaba-kun Change!** Vol. 3 and **Ogenki Clinic** Vol. 1--and will release **New Vampire Miyu** Vol. 4 this winter. There will also be a joint-publication with A.D.Vision, as well as projects with Robert DeJesus and other American artists. So please keep your eye out for brand new Studio Ironcat titles arriving at comic stores near you!

Titles published so far include: Ironcat, Flag Fighters, Gun Crisis and Gun Crisis: Deadly Curve by Masaomi Kanzaki; New Vampire Miyu and Vampire Yui by Narumi Kakinouchi and Toshihiro Hirano; Futaba-kun Change! by Hiroshi Aro; Cutie Honey '90 by Go Nagai; Crusher Joe by Haruka Takachiho and Fujihiko Hosono; Hyper Dolls by Shimpei Itoh; Dragon Wars by Ryukihei; Panku-Ponk by Tchiiri Haruko and many titles by Ippongi Bang. Also released under the Sexy Fruit logo are many Adult-themed titles such as: Ogenki Clinic by Haruka Inui; Valkyr, Bizzarian and Sepia by Senno Knife; Love Drive and Love Touch by Akira Gajyo; Femme Kabuki by Nozomu Tamaki and Harumi Shimamoto's Space Dreams.

A selection of these titles and toys from Japan will be available at their tables and if they've got a visiting artist with them, come on down for autographs! Ironcat will be waiting with smiles!



## Standards for Behavior

Think of this Masquerade as being like a rated PG-13 movie, and you're pretty much set. All costumes should cover any "naughty bits", and should be in good taste. No costumes from Wandering Kid, or other adults-only material, please.

While onstage, please refrain from swearing or using any other offensive language or gestures. If for no other reason, this is because there will likely be young children in the audience. Mature subject matter should be handled extremely delicately, if at all.

All contestants are expected to be courteous and respectful onstage; your skit should not be used as a jibe/insult against someone, nor should you use your stage time to make a political/religious/etc. statement or demonstration. This is not the place for such activities. Even if such a speech is characteristic for the character you are playing, be aware that the audience may not "get it," and could take your words more seriously than you intend them to.

# masqueraderulesandregulations

## Weapons Policy

- a) No Live Steel. Period. If your costume calls for you to wear a katana or other sharp weapon, either use an obvious fake, such as a bokken, or keep the weapon firmly sheathed and "peace knotted" at all times. No blades are to be drawn or exposed for any reason. Violation of this rule will be taken VERY seriously.
- b) Other weapons, such as bokken, nunchaku, or other blunt instruments should be used with extreme caution, and never swung in a manner that might injure someone.
- c) No live firearms. Any weapon that is capable of firing any sort of projectile more powerful than a suction-cup dart will not be allowed on stage. Replicas ONLY. Furthermore, such replicas must never be pointed directly at any human being, even in jest. If it's necessary to mime a firing action as part of your skit, "shoot" the ceiling or somewhere offstage where no one is standing.
- d) If you are using any other sort of ranged weapon, such as a sling or bow, you will not be allowed to carry any sort of ammunition for such weapons on stage.
- e) Please do not throw any objects, even soft ones, into the audience.

## Costume Themes, Masquerade Guidelines, and Skit Options

As Anime Central is an Anime/Manga convention, all costumes must be from an anime/manga source, or at least a source closely related. Also, the character must be from an actual professional source; fanfiction characters will not be permitted. For example, if you're going to be a Sailor Senshi, it has to be one that's actually been introduced in the course of the show or manga.

Toys or other paraphernalia, in and of themselves, do not qualify as a costume.

If your skit consists only of singing a song along with the original soundtrack, you are encouraged to perform it instead at the Anime Karaoke, rather than at the Masquerade, though you are still welcome to show off your costume.



To give you an idea of what sources count as "closely related," I have the following examples:

**Good:**

Power Rangers/Sentai shows  
Japanese video games (Final Fantasy, etc.)  
Godzilla/Gamera/Ultraman/etc.

**Bad:**

Star Wars  
American Superheroes  
Disney/Pixar characters

The primary purpose of the Masquerade is to show off the costumes. None of the contestants are required to do a skit, or even say anything at all if they do not wish to. Most of the awards will be based on the costumes rather than the skits. If you and your group are doing a skit, please heed the words of advice given at the sign-up sessions for the sessions will be run by people who have MASSIVE amounts of theatre experience.

**Time and Space Limitations – REVISED! PLEASE READ CAREFULLY!**

This year, there will be no specific time limits. HOWEVER, in the interests of running an expedient, smooth show within the timeframe allotted, we suggest that you keep your performances to under 2 minutes. If your skit is affecting the flow of the program, or is running excessively long in the opinion of the judges, we reserve the right to interrupt and end your performance. If your skit is so interrupted, it will not disqualify you from winning any of the prizes, unless you refuse to leave the stage when asked.

Also, in need to run an expedient show, we have been forced to limit the number of entries to 100. This does not mean 100 people – rather, any group of people coming onstage together is considered one entry. So, please do not wait till the last sign-up session to get registered.

# masqueraderulesandregulations

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## Interviews and Time Commitment

Anyone who wishes to participate in the Masquerade must first attend one (but only one) of the Interview sessions. There will be four altogether, two on Friday and two on Saturday. Times will be listed in the Program Schedule, and will also be available at the Information Desk. You **MUST** attend one of the Interview sessions in order to participate. Anyone showing up backstage during the show, who has not been cleared, will not be permitted to go onstage.

At the interview, you will show your costume (and skit, if any) to the Masquerade Staff; at that time, you will provide the Masquerade Staff with all the information that you would like to be read when you arrive onstage, any music that you would like to have played during your scene, and all other relevant information.

For the interview sessions, if you do not wish to wear your costume (perhaps it is too bulky to wear casually, or you would like to keep the nature of your costume secret from the general public), you must still bring a decent portion of your costume to the interview for the staff to inspect.

With regards to the time commitment necessary: You must arrive at the Masquerade Green Room (location will be given to you at the Interview) 60 minutes before the start of the Masquerade (specified in the Program Schedule). Depending on the seating arrangements available and the number of participants, you



may be required to stand in line for long periods of time while waiting your turn in the show, though we will attempt to make chairs available to as many people as possible.

If you wish to bring something to keep you occupied while you wait (deck of cards, novels, handheld video games), you and you alone will be responsible for the safety of your belongings, and please keep part of your attention on the flow of the show, so that your pastime does not hold up the show.

Also, be forewarned that the Masquerade often runs into the late hours of the evening. Contestants who cannot stay past a certain time may request to be placed as early as possible in the order of entries. If you have to leave, and end up winning a prize, we will hold it for you until you can pick it up the next day.

(Note: Anime Central staff members may participate in the Masquerade, but can only compete for the Best Staff Costume and Judge's Choice award.)

## masqueraderulesandregulations

### NO SURPRISES!

Please do not make any drastic last-minute changes in your entry without consulting the Masquerade Staff beforehand, BEFORE the Masquerade starts. This includes using the Masquerade as a public forum for, for example, a marriage proposal.

### Stage Combat

In the interests of safety, stage combat is severely restricted. Unless you can prove to the Masquerade Staff at the Interview that you are a well-trained stage fighter, you will not be allowed to perform any sort of combat more complicated than a VERY carefully done stage-slap.

### Prizes and Awards

Awards for the Masquerade will be in the following categories:

Best Costume

2nd Place

3rd Place

Best Presentation

Best Group Entry (For groups of 3 or more)

Judge's Choices (One for each of the five judges)

Best Staff Costume

Prizes will be announced at the conclusion of the Masquerade as they are being given out. They will include items and gift certificates donated by the various vendors who are attending Anime Central.

Good luck!

--Isaac J. Sher, Master of Ceremonies



--Jason A. Jensen, Masquerade Clerical Head





## Art Show Information and Regulations:

- All art should be related to in some way to Anime, Manga, Fiction, and /or Fantasy Themes.
- The Anime Central Art Show may refuse to display art for any reasons it may see fit, Should there be any questions, contact the Art Show Director.
- All art must be your own original work. Prints of your original work will be accepted and counts as a single piece of art.
- Art Items such as t-shirts, puppets, mobiles, etc. will be considered on a case by case basis, at the Art Show Director's discretion.
- If you do not wish to sell your artwork in the art show, please put "NFS" (Not For Sale) on bid sheet.
- If you intend to sell your artwork or model, the art show will charge 10% on all sales. The live auction will be held in Main Programming, Sunday at 2:30 PM. Auction pieces will be determined by how many total bids are made. Three or more bids will send a piece to auction.
- Art work must be accompanied by a complete inventory of all pieces submitted.
- **ALL ART MUST BE CLEARLY LABELED WITH THE ARTIST'S NAME, ADDRESS, AND ANY OTHER PERTINENT CONTACT INFORMATION.**
- All art 'MUST' also be matted/mounted to be in the art show. The Anime Central Art Show will not held responsible for any damage if they are not matted.
- There is a minimum hanging fee of \$5 per half an art-flat or table. Art flats will be approximately 4'x4', and tables 4'x8'. There is a 10 item or 2 flat MAXIMUM for 2D work and a 1 table MAXIMUM for 3D work, to accommodate as many artists as possible.
- Once work is submitted, it is not allowed to be withdrawn from the show before noon on Sunday, unless special provisions are made with the Art Show Director and/or coordinators. Art will be hung beginning Friday at 12:00 PM (their will be possible time to set-up on Thursday).
- All work must be entered personally, or by designated proxy. If the artists can't attend the convention personally, an "agent" must be assigned, who will be held responsible for picking up any unsold items at the end of the show. The agent must provide an affidavit signed and dated by the artist, stating that he/she is the artist's representative.
- Artwork may be bought with personal checks or cash. We cannot accept credit cards.

 artshow •  artistalley

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The Artist Alley is the place for fans and artists (and fan artists!) to be able to mingle and mix and just have a great time! There, art happens in a flash of inspiration! Come check out the skills of ACen attendees and guests as they show off their stuff.

### Space Pricing:

\$5 for a day or \$10 for the entire weekend.



Autographs are a valuable memento for any convention experience, especially for one such as Anime Central where anime and manga artists are as popular as their Hollywood counterparts. So seeking out that coveted autograph from your favorite Anime Central Guest is definitely a top priority with many anime fans. But autograph sessions tend to be very strenuous on our Guests, and fans often have to contend with hundreds of other fans in long lines just to meet them. So in order to make things fair and organized, there are a set of rules that have to be followed. Anime Central uses a ticket punch system that limits the number of autographs signed by our Guests of Honor for each attendee.

Here's how it works:

1. Take the time to look inside your Membership Packet. There you will find an Autograph Ticket featuring all of the names of our Guests of Honor. Please take the time to sign your name and membership number on the ticket so we know who it belongs to if it gets lost.
2. Check your Program Schedule for the Autograph Signing times. Each of our Guests will have two official signing sessions during the entire convention weekend. Updated schedules on official sessions will be posted around the hotel and at the convention Information Desk. There may be some surprise additional signing sessions to accommodate as many fans as possible. But in order to find out when or where the next surprise session will be, we strongly suggest that you attend the Discussion Panels for each of the Guests you wish to meet for any special announcements. Then prepare to wait in line.
3. Present your Autograph Ticket to the convention staffer to be hole punched. Keep in mind that the ticket does not guarantee that you will get an autograph. Rather, it LIMITS you to receive one (1) autograph from each guest. Whether or not you wish to accept the OPPORTUNITY to meet the guest is entirely up to you.
4. Some of our Guests may be willing to draw sketches along with their autographs. If you should receive a sketch, you can count yourself among the lucky few. Sketches are rare and we cannot guarantee that all attendees will receive a sketch, it is entirely up to the Guest of Honor if they wish to do so. Sketches tend to take up a lot of time and stress, especially if there are several hundred people in line, so not everyone will be able to receive one. The Program Book has space for the Guests to sign or sketch.

5. If you want a Guest to sign a poster, magazine, or any other merchandise, please be aware that some Guests will only autograph OFFICIALLY LICENSED PRODUCTS and reserve the right to sign whatever they feel is appropriate. Our Guests do know which are legitimate and which are not. If you have any questions about a product you want signed, please ask our staff.
6. An autograph line may be terminated at any point in order to keep events on schedule. We apologize for any inconvenience. We suggest you get in line early in order to increase your chances of receiving an autograph.
7. If you lose your autograph ticket, report it immediately to REGISTRATION and the LOST AND FOUND.

Thank you all for attending Anime Central 2001, and for sharing your enthusiasm and support of anime! May your convention experience be filled with wonderful memories.

Michael Palmaira,  
Guest Relations Director



From all of us in our extremely busy (but friendly) Registration staff, welcome to Anime Central 2001! We hope that your wait in line was relatively painless and that you're enjoying yourself at the convention.

I've got two things to say to everyone. First is a reminder to let you people know that you should keep your badge on at all times, in a visible place. Your badge is your key to the convention and enables you to come and go from the convention site and its events as you please. If you lose your badge, you will have to pay a lost badge fee of **\$45** for Friday, Saturday and Full badges and **\$20** for Sunday badges. We will have to verify your identity in both the database, and physically (via a photo ID) in order to reissue a badge.

Secondly, we're hoping that you enjoy Anime Central enough to commit to us next year as we continue into 5 years of excellence as the premium anime con of the Midwest. We'll have our pre-registration station open on Sunday not only for all those latecomers to the con, but also for all you early birds that want to pre-register for Anime Central 2002! We're offering a super low rate of \$25 to guarantee you another great 3-day experience at next year's Anime Central, so we hope you'll join us!

If you've got any questions, ask one of our staffers (look for the black badges) or have someone contact me so I can personally answer your inquiries. Have a good time at ACen!

-Frank Sanchez  
Director, Registration, Anime Central 2001

👤 registration**info** • info**services** 🗨️

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Are you lost? Confused? Just looking for a bit of a push in the right direction, or maybe even the wrong one? Don't wander around the hotel, just visit one of the two Anime Central information desks, where the friendly staff will be willing to assist you with everything from locations of events and major program schedule changes to where to find nearby food and other resources.

The information desks are also a mandatory stop if you are planning on signing up for the masquerade, as well as if you would like an extra copy of the pocket program guide or the most recent copy of **centraLines**, the Official Newsletter of Anime Central.



Thirsty after chasing around the Dealer's Room looking for that rare cel? Starved after watching your favorite movie? Exhausted after running from panel to panel to panel? Then bring yourself to the Anime Central Con Suite, where food and drink are plentiful, and the chairs are comfy! The Con Suite will be open Friday through Sunday for your snacking and lounging pleasure.

**Con Suite Hours:**

Friday	11:00 am - Midnight
Saturday	11:00 am - Midnight (closed for masquerade)
Sunday	10:00 am - 3:00 pm

ACen Staff Suite would like to thank the following people and organizations for their donations/contributions to the Staff Suite.

Mrs. Lillian Sledge  
Mrs. Judith Jensen  
Jason Jensen  
Brent Warren  
Capricon/Phandemonium

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## ↻ consuite/staffsuite • security ↻

Just some reminders about conduct, courtesy and common sense from Security Division....

Costuming... If it's part of a costume and it's used responsibly, it's a prop. If you're waving it around, sticking it in peoples faces and being a general nuisance, it and you will be confiscated and both will be auctioned off to the highest bidder. And no firing of projectile toys (Nerf, water guns) and please inform us if you are carrying any realistic firearm replicas, so we don't gun you down like a dog in the street.

Also, remember... if it's illegal outside the con, it's illegal inside the con and Anime Central has no problem with calling the police on lawbreakers and troublemakers. In short, be responsible and considerate so we don't have to notify your next of kin.

Thank you for your support.

Security provided by the Experts of Justice,  
Chicago Branch,  
Beryl J. Turner III, Chief





A few things to remember...

Please be courteous to other hotel guests that are not attending the convention as well as the hotel staff this weekend. Your behavior towards them will reflect whether this convention continues to take place each year. This goes for all con attendees AND Anime Central Staff (don't think we've exempted ourselves from this!). If Security receives some complaints or sees either staff or attendees behaving badly towards any of the above groups, the responsible parties will be ejected from the convention without a refund.

Also keep in mind to keep yourselves fed and sleep at least five hours a night for optimum con enjoyment!

Please do your part to keep the air clean and fresh... we will!

Remember... got soap?

## ↻ conductpolicy • videogameroom ↻

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Tired of waiting in long lines to get autographs? A few hours between the next event you want to go to? Stop by Anime Central's Video Game room and waste that time away in front of a TV with a controller in your hand! Or prove your moves on the Dance Dance Revolution machine! Join one our tournaments, with "Mecha Friday" featuring Macross Plus, Char's Counterattack, Tech Romancer, Gundam: The Battlemasters 2 (AKA Gundam: Battle Assault), and Armored Core 2! Then on Saturday, prove your fighting worth with Capcom vs. SNK, Marvel vs. Capcom 2, Soul Calibur, and Tekken Tag Tournament, with the Dance Dance Revolution Tournament later that night! And on Sunday, come out and show those

huge grinds and air moves in our Tony Hawk's Proskater 2 tournament! And during it all, free play on any of the machines and consoles!









	Friday	Main Programming	Live Programming 2	Live Programming 3	Live Programming 4	Live Programming 5	
	11:00am	Opening Ceremonies					
	11:30am						
	12:00pm	ACen2k Music Video Flashback					
	12:30am						
	1:00pm	<b>Guest Panel &amp; Autographs:</b> Kia Asamiya and Mika Akitaka		Con Photography Workshop		<b>Fan Panel:</b> Infinite Ryvius	
	1:30pm						
	2:00pm		Inside the Voice Actor Studio	<b>Industry Panel:</b> Studio Ironcat		Web Design Workshop	<b>Industry Panel:</b> Harmony Gold/Robotech.com
	2:30pm				Adapting & Directing Dubbed Animation		
	3:00pm						
	3:30pm						
	4:00pm	Iron Guest	<b>Industry Panel:</b> Viz Communications	<b>Industry Panel:</b> Manga Entertainment	Amateur Voice Actors & Fan Dubbing	Fan Subtitling Workshop	
	4:30pm						
	5:00pm	Anime Match Game	<b>Industry Panel:</b> Fanboy Entertainment	Cel Painting Workshop			<b>Industry Panel:</b> The Right Stuf
	5:30pm				Import Video Gaming		
	6:00pm						
	6:30pm						
	7:00pm	Meet The Guests Reception in the Pavilion (7pm - 9 pm)					
	7:30pm						
	8:00pm						
	8:30pm	<b>Concert:</b> S.W.E.K.		Fan Parody Dubbing Workshop			
	9:00pm						
	9:30pm			Otaku Big Date			Anime Gone Bad
	10:00pm						
	10:30pm						
	11:00pm	Karaoke Central			Mahou Shoujo (Magical Girl) Madness	All That Yaoi	
	11:30pm						Anime Music Video Pre-Judging
	12:00am						
	12:30am						
	1:00am						
	1:30am						Midnight Madness



Saturday	Main Programming	Live Programming 2	Live Programming 3	Live Programming 4	Live Programming 5	
8:00am	Saturday Morning Anime					
8:30am						
9:00am						
9:30am						
10:00am	Zen and the Art of ACen Masquerade	Bringing Manga to America	Industry Panel: Media Blasters	Fan Panel: Neon Genesis Evangelion	Code Name: Robotech	
10:30am						
11:00am	Fan Animation Festival	Wendee Lee: Inside the Voice Actor Studio	Music Videos Workshop: Beginner	Industry Panel: Digital Manga/Synch-Point	Masquerade Sign-up	
11:30am						
12:00pm	Character Design Round Table	Industry Panel: ADV Films	Costuming Workshop	The Matsumoto-verse: State of the Empire	Fan Panel: Fushigi Yuugi	
12:30pm						
1:00pm	Music Video Contest	Scott McNeil & Kirby Morrow: Inside the Voice Actor Studio		Hooked On Drawing Manga w/ Bruce Lewis	Fan Fiction	Fan Panel: Legends of the Galactic Heroes
1:30pm						
2:00pm		Guest Panel & Autographs: Range Murata and Yoshitoshi ABe	Cel Painting Workshop	Masquerade Sign-up		
2:30pm						
3:00pm						
3:30pm						
4:00pm		Iron Guest		Fan Animation Panel	Industry Panel: Animeigo	Megatokyo Panel
4:30pm						
5:00pm	The Game Show™	RETAS & LightWave 3D Demos	Voice Acting Workshop	Industry Panel: Bandai Entertainment	Trading Card Gathering	
5:30pm						
6:00pm	Cosplay Setup			Fan Panel: The Big-O		
6:30pm						
7:00pm	ACen Masquerade					
7:30pm						
8:00pm						
8:30pm						
9:00pm						
9:30pm						
10:00pm						
10:30pm	Main Programming		Masquerade After-Party in the Pavilion			
11:00pm	ACen Dance 2001: The Soap Bubble	KARAOKE MIDNIGHT RUN				
11:30pm						
12:00am						
12:30am						
1:00am						
1:30am						



Sunday	Main Programming	Live Programming 2	Live Programming 3	Live Programming 4	Live Programming 5
8:30am	Music Video Contes Replay				
9:00am					
9:30am					
10:00am		3D Art/Modeling & The Gaming Industry	Anime Conapalooza	Shoujo Melodrama	<b>Industry Panel:</b> Central Park Media
10:30am					
11:00am	Music Videos Workshop: Advanced	State of the Anime Industry	Manga Drawing Workshop w/ Takeshi Miyazawa	Old Fogies III: Fogies on Monster Island	<b>Fan Panel:</b> Escaflowne
11:30am					
12:00pm	Getting Anime To You: Prod. of Translated Anime	<b>Guest Panel &amp; Autographs:</b> Studio GONZO, Shin Nagasawa & Yoshio Yamakawa	Amy Howard & Brett Weaver: Inside the Voice Actor Studio	<b>Fan Panel:</b> Slayers	Trading Card Gathering
12:30pm			Anime Figure Modeling Seminar: Go Figure		
1:00pm	Dub Your Own Anime		Cel Painting Workshop	Lost in the Translation	Anime Online
1:30pm					
2:00pm					
2:30pm					
3:00pm	The Auction		Online Publishing	Anime Song Circle	
3:30pm					
4:00pm	Closing Ceremonies				
4:30pm					
5:00pm		Con Feedback Session			
5:30pm					





## Friday - May 11, 2001

### Opening Ceremonies

**Friday, 11:00am - 12:00pm**

### Main Programming - Arlington Ballroom

Welcome to Anime Central 2001! It's the start to the festivities and the fun. Come out to see the guest introductions and the ACen opening animation.

### ACen 2000 Best-Of Anime Music Videos

**Friday, 12:00pm - 1:00pm**

### Main Programming - Arlington Ballroom

Want to avoid the opening bell rush to the dealer's room? Sit back and enjoy some of the best of last year's Music Video Contest entries. A perfect drug to start your ACen experience.

### Con Photography Panel

**Friday, 1:00pm - 2:00pm**

### Live Programming 3 - Conference Center Room 10

Soul-takers: Kevin Lillard, Lionel Lum, Dennis Carr, David Andrews, Timothy Georgi

Part website plug, part geek fest, part tech data exchange, the con photography panel is there to help you explore what your most optimal options are in selecting the right tools for the job, looking for a good shot, what to photograph (and what not to), and how to show the world by way of the internet.

### Fan Panel: Infinite Ryvius

**Friday, 1:00pm - 2:00pm**

### Live Programming 5 - Conference Center Room 16

Infinite Ryvius (Japanese title: Mugen no Ryvius). The story of the students of the astronaut training school Liebe Delta. After a deadly sabotage, the students are forced to survive on their own without any adult supervision. Will they be able to come together as a group in a strange new environment? Mechs, drama, and sci-fi in a community setting. Come learn more about TV Tokyo's hit 1999 anime series created by Sunrise. Ranked 6th among TV series in a recent NewType poll.

### Kia Asamiya, Mika Akitaka & Yuko Kagata

### Panel & Autographs

**Friday, 1:30pm - 4:00pm**

### Main Programming - Arlington Ballroom

Catch up with the latest that is happening with Kia Asamiya and Mika Akitaka. Mr. Asamiya would like to present an episode of his most recent TV show, CORRECTOR YUI, and introduce an up and coming new seiyuu from that show, Miss Yuko Kagata. Followed by a Q&A panel and an autograph signing.

### Crispin Freeman: Inside the Voice Actor Studio

**Friday, 2:00pm - 3:00pm**

### Live Programming 2 - Illinois Room

Meet the popular theatre and voice actor Crispin Freeman, an Anime Central favorite.

### Industry Panel: Studio Ironcat

**Friday, 2:00pm - 3:00pm**

### Live Programming 3 - Conference Center Room 10

Steve & Kevin Bennett talk about the latest & greatest titles, successes and failures of the past, and everything that truly is the life of Studio Ironcat. Meet and greet with Steve, Kevin, Doug, Nickey and all the Ironcat crew in the artist alley, as well as during Steve's cel painting classes.

### Web Design Workshop

**Friday, 2:00pm - 4:00 pm**

### Live Programming 4 - Conference Center Room 12

Designer Panelists: Janelle Jimenez, Mara Karapetian, Nilah Magruder, Priya Monrad, Brandon Bannerman, Kate Peterson

Are you interested in launching a webpage to your favorite anime? Do you want to know how popular sites get all the traffic they do? Perhaps you want advice on site design and layout? Come join the panel of experts from popular anime collectives utena.net, bishounen.org, arisugawa.net, ayashi.net, genkiland.com, and whimsical.nu to discuss tips on how they did it and how you can too.



**Industry Panel: Harmony Gold/Robotech.com****Friday, 2:00pm - 3:00pm****Live Programming 5 - Conference Center Room 16**

With the new Robotech DVDs coming out from ADV Films, and news that Harmony Gold is working on a cel animated (not-CGI) animation of Robotech 3000, news from the world of Robotech has come a bit more active in the past year or so. Come talk to the company about more of what their plans are.

**Adapting & Directing Dubbed Animation****Friday, 3:00pm - 4:00pm****Live Programming 2 - Illinois Room**

Panelists: Crispin Freeman, Wendee Lee, Jeff Thompson

Over the past few years, fans have had a fair amount of exposure to voice actors and the acting portion of producing English dubbed anime. However, relatively little has been known about the process of writing & script editing the material, as well as the problems involved in producing and directing the projects to completion.

**Hooked on Manga Drawing, with Bruce Lewis****Friday, 3:00pm - 4:00pm****Live Programming 3 - Conference Center Room 10**

Talented and stylish artist Bruce Lewis leads a workshop in not just how to draw, but a little bit about 'Why', and motivations behind how & what you draw.

**Masquerade Sign-up Session #1****Friday, 3:00pm - 4:00pm****Live Programming 5 - Conference Center Room 12**

Masquerade madcap dancin' MC Isaac Sher has designated this as one of the times you must attend if you wish to be a Masquerade contestant. You must attend one of these Sign-up sessions to be considered for the masquerade competition. Please be prepared to show your costume and demonstrate your planned performance.

**Iron Guest****Friday, 4:00pm - 5:00pm****Main Programming - Arlington Ballroom**

If memory serves my correctly, two challengers came to ACen Stadium last year and after tough battles, were turned away in defeat. This year, two new challengers

arrive to once again compete against the Iron Guests. One competition Friday and one competition Saturday. Each challenger competes against an Iron Guest in a contest, to draw pieces of art which best exemplifies the spirit of a chosen theme. The contestants have 30 minutes to draw and decide who's art will triumph.

**Industry Panel: Manga Entertainment****Friday, 4:00pm - 5:00pm****Live Programming 3 - Conference Center Room 10**

Learn what is new for the coming year from Manga Entertainment.

**Amateur Voice Actors and Fan Dubbing****Friday, 5:00pm - 7:00pm****Live Programming 4 - Conference Center Room 12**

Voices from the Crowd: Kristy, Sora, Jimmy, H-chan, Rasha, Jill, Kim, Kate and Poli

Showing ACen crowds what it takes to create an effective fandub or zany dubs and/or radio plays. Covering aspects of voice acting, piecing dubs together, and alternatives to fandubs if you don't have the time or patience to do one but still want to express fandom of a particular anime in this special and unique way.

**Fan Subtitling Workshop****Friday, 4:00pm - 5:00pm****Live Programming 5 - Conference Center Room 16**

First, Man invented the wheel. Then he invented the genlock. Come and hear current and past fansubbers discuss the meaning of life and the joys of on-the-fly-timing. Learn about fansubbing and share your views with us as we talk about the hobby and its future in anime fandom. Fansubbers love to talk about themselves, bring a blunt object.

**Anime Match Game****Friday, 5:00pm - 7:00pm****Main Programming - Arlington Ballroom**

Get ready to match the stars!

Making its Anime Central debut, Anime Match Game is an anime-themed version of the classic game show, Match Game. Six of our guests will be participating, trying to match wits with contestants selected right out of the studio audience! Don't know much about anime?



You don't have to! If you have a sense of humor and good intuition, that's all you really need to win big on Anime Match Game! Prizes for this event are being provided by japanesesnacks.com. You can't win if you don't play, though, so come on down (Oops, wrong show...)! Door prizes for random lucky fans, too!

**Industry Panel: Fanboy Entertainment**

**Friday, 5:00pm – 6:00pm**

**Live Programming 2 – Illinois Room**

With a line-up of artistic works from the likes of Kia Asamiya & Yoshitoshi Abe, as well as original comic series such as Sidekicks, Fanboy Entertainment pushes on into the new year. Find out what is next from the Fanboy crew.

**Cel Painting Workshop**

**Friday, 5:00pm - 7:00pm**

**Live Programming 3 – Conference Center Room 10**

Learn how to paint animation cels and give your hand a try and paint one of your own! Studio Ironcat's Steve Bennett will teach with amazing agility and answer any questions you may have on life, the universe, and manga. No registration ahead of time required, but seats will be available on a first-come, first-served basis. A small fee for the materials will be required.

**Import Video Gaming**

**Friday, 6:00pm - 7:00pm**

**Live Programming 2 - Illinois Room**

**Industry Panel: The Right Stuff**

**Friday, 6:00pm – 7:00pm**

**Live Programming 4 – Conference Center Room 12**

Find out what is next from the company who brought you Tylor, and new titles including Assemble Insert and Boogiepop Phantom.

**Masquerade Sign-up Session #2**

**Friday, 6:00pm - 7:00pm**

**Live Programming 5 – Conference Center Room 12**

Masquerade madcap dancin' MC Isaac Sher has designated this as one of the times you must attend if you wish to be a Masquerade contestant. You must

attend one of these Sign-up sessions to be considered for the masquerade competition. Please be prepared to show your costume and demonstrate your planned performance.

**Meet The Guests Reception**

**Friday, 7:00pm - 9:00pm**

**The Pavilion (the outside tented area)**

Your chance to wine, dine, schmooze with the guests in a relaxed and catered atmosphere. There's no chance you'll find a more social setting to meet, sit, chat, and hang with this year's guests.

**Fan Parody Dubbing Workshop**

**Friday, 8:00pm - 10:00pm**

**Live Programming 3 – Conference Center Room 10**

Spleen Experts: Magnum Opus Productions, Seishun Shitemasu, Jigoku no Video, Corn Pone Flicks

Enter a world of strange brew. Learn the ins and outs of fan parody dubbing, as well as the art of writing and acting for this unique genre. See if any parody group took part in last year's parody challenge! Also as a special treat, help write and act out a short video sequence right in the panel!

**Concert: S.W.E.K.**

**Friday, 8:30pm - 9:30pm**

**Main Programming – Arlington Ballroom**

S.W.E.K. brings together the talent and egos of 6 anime fans that just happen to be musically inclined. All of us are in constant turmoil about ideas and music so I hope you enjoy the choices and styling that we bring to you.

**Dale:** The guitar player with an evil aura and a mind for metal brings his vast knowledge of music and theory and is the main musical driving force behind the band.

**Mike C:** The "Other" guitar player. Mike has the ability to let loose with wicked guitar riffs and is the resident 80's metal fanatic!

**Jan:** The uber kawaii lead singer. With the power to turn any anime fan to goo with her vocal ability she still has time to bounce around and taunt the other members of the band, oh yeah she loves to destroy Jon's ego any chance she gets!



**Jon:** The resident Rude boy of the band and bass player. He likes to play just about anything as long as its is the ska version, which usually gets him locked in a closet during band practice.

**Smiley (A.K.A. Crayon):** Um.. how to describe... he is the man that turns the knobs that make the rest of us balanced with each other, and um... plays keyboards in-between.

**Eric:** He is the man with the rhythm! Our beloved drummer Eric found himself in the middle of the band when he least expected it. We tied him down in his sleep and drugged him... actually Eric, Jon, and Jan came up with the idea for this band and he is just happy to play songs that utilize his double bass pedal.

We hope you all enjoy our efforts to bring to you the very best in Anime cover music!

#### **Karaoke Central**

**Friday, 9:00pm -**

#### **Live Programming 2 - Illinois Room**

Off-key (well maybe sometimes close to key) fanboy jammin' and singin' at its finest! Come with your favorite songs and belt out your own fine rendition of Fly Me to the Moon. I dare you! It shall end when the karaoke meisters decide and no sooner!

#### **Scott Frazier: Hi! I'm Japanese!**

**Friday, 9:00pm - 11:00pm**

#### **Live Programming 4 - Conference Center Room 12**

Talk with otaku turned animator turned legend Scott Frazier. Learn the origin of the title of the panel, as well as many other amazing stories about his life which has lead him down the path to where he is today. Ask him about China in 1989, shaking hands with the Dalai Llama, all during the pursuit of a career in anime!

#### **Cel Tradin' Post**

**Friday, 9:00pm - 11:00pm**

#### **Live Programming 5 - Conference Center Room 16**

Host Hunter n' Trapper: Roderick Lee

With the days of animation cels going the way of the dinosaurs, collecting cels from your favorite anime will become more and more difficult. Meet other collectors or just come and show off your collection to the utter amazement (or disdain) of those around you.

#### **Otaku Big Date!**

**Friday, 10:00pm - 11:00pm**

#### **Main Programming - Arlington Ballroom**

Are you lonely? Tired of crying over Fushigi Yuugi alone? Do you want to find the Misa Hayase to your Hikaru Ichijo? Let ACen's Natural Playboy, the Cornboy, and his Sin Girls help you find the ONE! Come watch as 4 women and 12 men search for their perfect match.

#### **Anime Gone Bad**

**Friday, 10:00pm - 11:00pm**

#### **Live Programming 3 - Conference Center Room 10**

Panelists: David Merrill, Neil Nadelman, Jeff Thompson

Not all bad anime can be blamed on bad dubbing, some is just bad all on its little own. See examples of some of the most hilariously bad anime in history.

#### **Anime Hell - the "Central Hellfest"**

**Friday, 11:00pm - 1:00am**

#### **Main Programming - Arlington Ballroom**

Monkeys: Cap'n Dave, GoofyRobo Robots: Docsane & Danny B

Culled from years of late-night mocking and bleary-eyed astonishment, Japanese Anime Hell is a whimsical mix of odd video clips chosen for out-of-context fun or just plain weirdness. Short films, amateur productions, parody clips, fake commercials, real commercials, movie trailers, educational films, and lots, lots more await your viewing pleasure. Some of them even have something to do with Japanese cartoons!! **SPECIAL BONUS:** CPF's Indiana Jones And The Wreck Of The Edmund Fitzgerald - now with **SOUND!!!**

#### **Mahou Shoujo (Magical Girl) Madness**

**Friday, 11:00pm -**

#### **Live Programming 4 - Conference Center Room 12**

Tour Guide: Iskandar

If you like Sailor Moon, wait till you see what we've got for you! An evening full of shows you'll love, and episodes you've never seen before, from Card Captor Sakura to Minky Momo and beyond!



### **All That Yaoi**

**Friday, 11:00pm**

#### **Live Programming 5 - Conference Center Room 16**

Hosts: Tazzy, Priya and Co.

It's a bishounen fest of epic proportions. One of the most bizarrely fascinating niche segments of the anime and manga world, this panel will explain the phenomenon behind yaoi and some of it's more notable "couples".

### **Anime Music Video Contest Pre-Judging**

**Friday, 11:30pm**

#### **Live Programming 3 - Conference Center Room 10**

Hostess for the Evening: MaachaQ

Here's where you can turn in your videos if you want them in the contest. Our judging team will be working all night to get the contest ready, and now you all can watch us do it! All entered videos, no matter the content or quality, will be screened here so we can determine which will make the final cut into the contest. Come watch your Convention at Work, but beware, space is limited and we'll be running VERY late...

### **Midnight Madness**

**Saturday, 1:00am**

#### **Main Programming - Arlington Ballroom**

Congenial Hosts: Rich Lather, Dark Black, Magnus ver Magnusson

We're so goofy, our Midnight Madness starts at 1am! It's fan-based insanity at its best. Parodies, fan dubs, vignettes... You've got to be there to see what will show up this year!

## **Saturday - May 12, 2001**

### **Saturday Morning Anime**

**Saturday, 8:00am - 10:00am**

#### **Main Programing - Arlington Ballroom**

Some lighter fare shown on the big screen for the young and the young at heart. Classic anime for the younger folk that some of you 'older' folk may remember.

### **Zen & the Art of ACen Masquerade**

**Saturday, 10:00am - 11:00am**

#### **Main Programming - Arlington Ballroom**

You've entered the Masquerade, but you've never been up front of a thousand-plus people before! We'll give you some tips for overcoming stage fright, show you how to project your voice, and help you make your next stage appearance a real scene stealer.

### **Bringing Manga to America**

**Saturday, 10:00am - 11:00am**

#### **Live Programming 2 - Illinois Room**

Panelists: C.B. Cebulski, Carl Gustav Horn, Steve Bennett, Digital Manga

Find out how it's like nowadays bringing manga over to America to publish. Everything from securing rights, to translation to actual production questions can be handled by this stellar group of panelists from Viz, Studio Ironcat, Fanboy Entertainment, and Digital Manga.

### **Industry Panel: Media Blasters**

**Saturday, 10:00am - 11:00am**

#### **Live Programming 3 - Conference Center Room 10**

Come find out about the latest anime releases from the Media Blasters labels (Kitty Media, Anime Works)

### **Fan Panel: Neon Genesis Evangelion**

**Saturday, 10:00am - 11:00am**

#### **Live Programming 4 - Conference Center Room 12**

Join us for an in-depth discussion of the mysteries and themes of the smash hit series, Neon Genesis Evangelion. This panel is designed to look at the saga in its entirety, from Episode One through 'The End of Evangelion' film - therefore "spoilers" can and will be discussed. Moderated by Brendan Jamieson (The Evangelion Otaku Page), Hotaru, and Alex Guerrero.



**Code Name: Robotech****Saturday, 10:00am – 11:00am****Live Programming 5 – Conference Center Room 16**

Has it really been over 15 years since Robotech aired on TV? Whether you love it or hate it, Robotech is arguably the most important show in the history of US anime fandom. Some could argue that this convention itself would not exist had Robotech not existed. Come join fans of the Robotech universe and talk about the show and fandom spawned from this 'experiment' back in the 80s

**Fan Animation Fest****Saturday, 11:00am - 12:00pm****Main Programming - Arlington Ballroom**

Anime Central continues its tradition of hosting an exhibition of fan-produced animation with the fourth annual Fan Animation Fest.

**Wendee Lee: Inside the Voice Actor Studio****Saturday, 11:00am – 12:00pm****Live Programming 2 – Illinois Room**

Wendee Lee is one of the more prolific & recognized voice actors & directors working today. Most recently

known from her roles as Faye Valentine, Twilight Suzuka, and Kei in the upcoming Akira remaster, Wendee's work leads all the way back to a role as Vanessa in Robotech. Wendee also has extensive experience working with directing and script editing for dubbed productions as well. Come talk to her about how she does what she does.

**Anime Music Video Workshop : Beginner****Saturday, 11:00am – 12:00pm****Live Programming 3 – Conference Center Room 10**

Ever hear a song on the radio and think it'd be perfect for a certain series? Does a song run through your head every time you watch your favorite anime? If so, chances are you're an Anime Music Video creator just waiting to be born! At the "Beginners" panel, you'll learn just what it takes to get started and hear from experienced creators just how they began.

**Industry Panel: Digital Manga/Synch-Point****Saturday, 11:00am – 12:00pm****Live Programming 4 – Conference Center Room 12**

Come find out the latest from the new production group from Digital Manga.

**Masquerade Sign-up Session #3****Saturday, 11:00am - 12:00pm****Live Programming 5 - Conference Center Room 12**

Masquerade madcap dancin' MC Isaac Sher has designated this as one of the times you must attend if you wish to be a Masquerade contestant. You must attend one of these Sign-up sessions to be considered for the masquerade competition. Please be prepared to show your costume and demonstrate your planned performance.





**Character Design Round Table**

**Saturday, 12:00pm - 1:00pm**

**Main Programming - Arlington Ballroom**

They're Just Plain Characters: Kia Asamiya, Mika Akitaka, Range Murata, Yoshitoshi Abe, Shin Nagasawa, Yoshio Yamakawa

A discussion panel for all time, for the Gods, I say! Meet all of our character designer guests and ask them about the craft that influences anime down to the very core, character design.

**Industry Panel: ADV Films**

**Saturday, 12:00pm - 1:00pm**

**Live Programming 2 - Illinois Room**

Matt Greenfield and David Williams from ADV Films discuss all the latest happenings with the company from down Texas-way.

**Costuming Workshop**

**Saturday, 12:00pm - 2:00pm**

**Live Programming 3 - Conference Center Room 10**

Artisans: Prairie Rose Clayton, Big Fire

Learn techniques, shortcuts, and solutions to the trials and tribulations of putting together an anime costume from cosplay veterans. How do I gather the necessary materials? How can I creatively construct my costume cheaply? How can I go about improving my construction skills? Will Bubba horrify more people at Cosplay this year? These and many more questions will be answered!

**The Matsumoto-verse: State of the Empire**

**Saturday, 12:00pm - 1:30pm**

**Live Programming 4 - Conference Center Room 12**

Third Bridge Residents: Bruce Lewis, Amy Howard, David Merrill, Steve Harrison

Captain Harlock's still stoic, Zandor's still looking for eyebrows, and Yoshinobu Nishizaki's still in jail. However, with the recent releases of Harlock Saga, Maetel Legend, and other projects, the universe(s) of Reiji Matsumoto are still very much alive. Talk with some of the biggest fans and experts of the universe of potato-heads.

**Fan Panel: Fushigi Yuugi**

**Saturday, 12:00pm - 1:00pm**

**Live Programming 5 - Conference Room 16**

Panel no Mikos: Jenny Williams, Roderick Lee, Maria Rider, Timothy Georgi, Kristi Brownfield, Priya Monrad

Welcome to the Universe of the Four Gods... Take a trip with a wide assortment of fans of the series from the mind of Yuu Watase. Discuss the characters, the happenings and how Chichiri can fit all that stuff inside that hat of his. And, as always, Nakago fans are also welcome.

**Anime Music Video Contest**

**Saturday, 1:00pm - 4:00pm**

**Main Programming - Arlington Ballroom**

What could be better than watching good anime on a big screen? Watching that anime set to music! Come see what some creative and talented people have put together using anything from two VCRs and a CD player to the latest digital editing software and capture cards. Audience ballots and Judges votes will determine the winners from 8 different categories including Drama, Action, and Comedy.

**Scott McNeil & Kirby Morrow:**

**Inside the Voice Actor Studio**

**Saturday, 1:00pm - 2:00pm**

**Live Programming 2 - Illinois Room**

Talk with Scott McNeil, voice of Duo Maxwell from Gundam Wing, as well as many characters from the Transformers: Beast Wars series; and actor Kirby Morrow, voice of Trowa Barton from Gundam Wing, as well as the latest voice of Goku from Dragonball Z.

**Fan Panel: Legends of the Galactic Heroes**

**Saturday, 1:00pm - 2:00pm**

**Live Programming 5 - Conference Center Room 16**

Ever seen a space battle of 20,000 ships per side, to the strains of Dvorak, Tchaikovsky, or Wagner? If you like epic science fiction with style, intelligence, and depth, this is the panel for you. Come check out what many have called "the Babylon 5 of anime."



**Fan Fiction****Saturday, 1:30pm – 3:00pm****Live Programming 4 – Conference Center Room 12**

Fan fiction is one of the most popular fan artistic endeavors. Discuss various topics relating to the art of fan fiction with the expert panelists.

**Range Murata & Yoshitoshi Abe, panel & autographs****Saturday, 2:00pm – 4:00pm****Live Programming 2 – Illinois Room**

Question & answer panel as well as an autograph session with masterful illustrators and designers, Range (pronounced "ren-ji") Murata, and Yoshitoshi Abe. Catch Murata & Abe down at the Fanboy Entertainment table in the dealer's room from time to time, they'll have some ACen-exclusive art pieces for sale, have them sign them here! Find out what Mr. Abe has in store with his new project, Niea\_7 and much more.

**Hooked on Manga Drawing, with Bruce Lewis****Saturday, 2:00pm - 3:00pm****Live Programming 3 - Conference Center Room 10**

Talented and stylish artist Bruce Lewis leads a workshop in not just how to draw, but a little bit about 'Why', and motivations behind how & what you draw.

**Masquerade Sign-up Session #4****Saturday, 2:00pm - 3:00pm****Live Programming 5 - Conference Center Room 12**

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**Cel Painting Workshop****Saturday, 3:00pm – 5:00pm****Live Programming 3 – Conference Center Room 10**

Learn how to paint animation cels and give your hand a try and paint one of your own! Studio Ironcat's Steve Bennett will teach with amazing agility and answer any questions you may have on life, the universe, and

manga. No registration ahead of time required, but seats will be available on a first-come, first-served basis. A small fee for the materials will be required.

**Industry Panel: AnimEigo****Saturday, 3:00pm - 4:00pm****Live Programming 4 - Conference Center Room 12**

From pioneering the birth of English subtitled anime, to the pioneering of digitally restoring anime (with Macross TV), AnimEigo's had a storied history. Come find out what they are up to next.

**The Megatokyo Panel****Saturday, 3:00pm - 4:00pm****Live Programming 5 - Conference Center Room 16**

Come visit the Megatokyo panel and have a friendly chat with some of the people behind the up-and-coming online manga/comic strip. Piro (artist Fred Gallagher), Largo (Rodney Caston) and Shirt Guy Dom will be on hand to answer your burning questions. Will Piro find love in Japan? Which of Largo's limbs will Erika break next? And can Tsubasa ever rid his apartment of the freeloading foreigners? Join us and see.

**Iron Guest****Saturday, 4:00pm-5:00pm****Main Programming – Arlington Ballroom**

If memory serves my correctly, two challengers came to ACen Stadium last year and after tough battles, were turned away in defeat. This year, two new challengers arrive to once again compete against the Iron Guests. One competition Friday and one competition Saturday. Each challenger competes against an Iron Guest in a contest, to draw pieces of art which best exemplifies the spirit of a chosen theme. The contestants have 30 minutes to draw and decide who's art will triumph.

**Fan Animation Panel****Saturday, 4:00pm-5:00pm****Live Programming 2 – Illinois Room**

This panel features legends of fan animation who will should you (yes YOU!) the how and why of fan animation. Marvel at the talent! Wonder at the reasoning! And fear... Fear the render time!



**Fan Panel: Macross, Do You Remember?****Saturday, 4:00pm - 5:00pm****Live Programming 4 - Conference Center Room 12**

Macross has had an interesting history in the world of anime. From spawning the commercialization of the idol singer, being center to fan debate for the past fifteen years due to the involvement of some dude from Pittsburgh named Carl, to being the platform for the professional animating debut of Hideaki Anno, to the many spinoffs (good and bad) since, to the highly awaited (and waiting ...and waiting) subtitled release from AnimEigo. Learn all you ever wanted to know about Macross from these devotees of the franchise.

**The Game Show™****Saturday, 5:00pm - 6:30pm****Main Programming - Arlington Ballroom**

Coming to ACen 2001, The Game Show returns to once again amaze, baffle, entertain, and give away fabulous prizes. Four contestants will compete for the championship and custody of The Game Show trophy, first won in 1994 by now famous Neil Nadelman! The Game Show will challenge you with anime trivia, but balanced with fun mini-games and physical challenges. If you wish to compete in the game, fill out an entry quiz sheet and turn it in to one of the Info Desks or to Registration (the sheets will be available at the Info Desks and at Registration). The top three scores from the quiz will compete, along with a randomly chosen fourth competitor from the audience. Oh, by the way, did I mention that the audience \*itself\* can compete and win prizes? Come by and find out just how dangerous a bit of trivial knowledge can be.

**RETAS & LightWave3D Demos****Saturday, 5:00pm - 7:00pm****Live Programming 2 - Illinois Room**

A discussion and demonstration by Scott Frasier and David Andrews of 2D and 3D software used in the anime in the anime industry to create and enhance Television shows, OAVs, and feature films showcasing the RETAS and Lightwave 3D software packages.

**Voice Acting Workshop****Saturday, 5:00pm - 7:00pm****Live Programming 3 - Conference Center Room 10**

Have you ever wanted to be a voice actor? Here's your chance to learn tips and techniques in the art of voice acting from the pros. At times fun and at times frustrating art.

**Industry Panel: Bandai Entertainment****Saturday, 5:00pm - 6:00pm****Live Programming 4 - Conference Center Room 12**

A very busy year for Bandai indeed. Outlaw Star and most recently The Big-O have appeared on Toonami, and soon more Gundam. Find out what is next.

**Trading Card Gathering****Saturday, 5:00pm - 6:00pm****Live Programming 5 - Conference Center Room 16**

Panel no Mikos: Eva Snyder, Jenny Williams

So, you have all these beautiful Anime Collector Cards... now what? Here you can talk to other collectors, swap cards to complete your collections, and show off your sets. Sorry, but no CCGs (especially ones that start with P or D :)

**Fan Panel: The Big-O****Saturday, 6:00pm - 7:00pm****Live Programming 4 - Conference Center Room 12**

Surly androids, gun-toting butlers, and a suave Negotiator: the BIG-O has it all! Find out more about the mysterious anime noir that has taken Cartoon Network by storm.

**The ACen Masquerade****Saturday, 7:30pm - 10:30pm****Main Programming - Arlington Ballroom**



**The Masquerade Reception**  
**Immediately After Masquerade**  
**The Pavilion**

Come enjoy this group experience under the big top! Immediately following the Masquerade, all costumers are invited out to the Pavilion for a meet and greet with other fans & cosplayers, along with the midwest's largest informal, catered cosplay photo-shoot. Come mix with the crowd, chat, and get ready for the ACen Dance.

**ACen Dance 2001 - The Soap Bubble**

**Saturday, ~11:00pm**

**Main Programming - Arlington Ballroom**

This year's dance format will be quite a bit different than past years. Sticking with an anime theme and improving on the successes of the past, we will present The Soap Bubble, hours and hours of electric grooves starting right after the masquerade on Saturday night until we can't dance no more!

K A R A O K E

MIDNIGHT RUN

**Saturday, following the Masquerade After-Party**

**Live Programming 2 - Illinois Room**

Enjoy a late night round of karaoke as you croon into the night.

**Sunday - May 13, 2001**

**ACen 2001 Music Video Contest Replay**

**Sunday, 8:30am - 11:00am**

**Main Programming - Arlington Ballroom**

If you missed any or all of the Music Video Contest Saturday afternoon, here's your chance to catch the show, comin' at ya for the last time. Shake off the cobwebs from your Saturday excitement and check it out.

**3D Art & Modeling in the Gaming Industry**

**Sunday, 10:00am - 11:00am**

**Live Programming 2 - Illinois Room**

Panelists: Yoshio Yamakawa; Chris Cobb & Cef Grima from High Voltage Software

A discussion panel answering questions about the art of creating 3D models and artwork for use in computer and video games. Mr. Yamakawa has extensive experience in modeling creatures for high profile video games.

**Anime Conapalooza**

**Sunday, 10:00am - 11:00am**

**Live Programming 3 - Conference Center Room 10**

Panelists: representatives of Anime Central, Anime Iowa, Ohayo Con, and Sugoi Con

Do you want to know what insanity is like? Err, I mean about what it takes to run an anime convention? Talk with organizers of Anime Central, as well as organizers from other regional anime cons about their successes and failures.

**Shoujo Melodrama**

**Sunday, 10:00am - 11:00am**

**Live Programming 4 - Conference Center Room 12**

Iskandar leads a fun discussion panel on the world of shoujo anime and it's melodramatic plot lines. If you remember last year's Oniisama E panel or just really like shoujo anime, be sure to be there.

**Industry Panel: Central Park Media**

**Sunday, 10:00am - 11:00am**

**Live Programming 5 - Conference Center Room 16**

Come and see what the guys from Central Park Media have hitting the shelves in the near future, and Utena fans, talk with them about the upcoming Utena movie DVD, they are interviewing fans and cosplayers alike for possible inclusion as extras onto the disc.



**Anime Music Video Workshop : Advanced****Sunday, 11:00am – 12:00pm****Main Programming - Arlington Ballroom**

Ever hear a song on the radio and think it'd be perfect for a certain series? Does a song run through your head every time you watch your favorite anime? If so, chances are you're an Anime Music Video creator just waiting to be born! At the "Advanced" panel, you'll get to see just how far AMV obsession can go; most of the big name creators have digital editing setups priced in the thousands of dollars! Pros will be on hand to answer questions and tell stories about how they do that thing they do.

**State of the Industry****Sunday, 11:00am – 12:00pm****Live Programming 2 – Illinois Room**

Panelists: Hiromi Hasegawa, Scott Frazier, Matt Greenfield

Representatives discuss the state of the anime industry in Japan and the U.S. As a variety of factors including a shrinking Japanese economy, tightening budgets, influence of US investment in anime, and other world and market forces cause change in the anime industry, find out what may happen next.

**Manga Drawing Workshop with Takeshi Miyazawa****Sunday, 11:00am – 12:00pm****Live Programming 3 – Conference Center Room 10**

Takeshi Miyazawa, artist for Fanboy Entertainment's comic Sidekicks, as well as being one of Anime Central's Iron Guests, leads a class in drawing manga style.

**Old Fogies III: Old Fogies on Monster Island****Sunday, 11:00am – 12:00pm****Live Programming 4 – Conference Center Room 12**

Would Be Dead in Logan's Run: David Merrill, Neil Nadelman, Steve Harrison

Believe it or not, anime existed before Sailor Moon and Dragonball or even <GASP> the World Wide Web. Whether they talk about the days prior to commercial subtitled anime, when the C/F-O roamed the Earth, or stories of far-flung adventure in the world of synopses, these long-time fans are assured to entertain.

**Fan Panel: Escaplowne****Sunday, 11:00am - 12:00pm****Live Programming 5 - Conference Center Room 16**

Discuss the various issues regarding the Fox dubbing and share you personal opinions/views of the series, your favorite scene or favorite character! If you would like to learn more about this series this is not to be missed!

**Getting Anime To You –****Production of Translated Anime****Sunday, 12:00pm – 1:00pm****Main Programming – Arlington Ballroom**

Panelists: Jeff Thompson, David Williams, Shin Kurokawa, Matt Greenfield, Jerry Chu

Ever wonder why it seems to take so long sometimes from when a title is announced as being signed, to when it's actually on the store shelves? Find out just what issues these people deal with in getting these shows out to you. Learn all the fun new problems they get to deal with now that DVDs are becoming the medium of choice.

**Studio GONZO, Nagasawa, & Yamakawa:****Panel & Autographs****Sunday, 12:00pm – 2:00pm****Live Programming 2 – Illinois Room**

Here's your chance to talk with and ask questions of representatives of the GONZO production studio, as well as meet and ask questions of character designer and illustrator Shin Nagasawa, and animator & modeler Yoshio Yamakawa. An autograph session will be part of this panel.

**Amy Howard and Brett Weaver: Inside the****Voice Actor Studio****Saturday, 12:00pm – 1:00pm****Live Programming 3 – Conference Center Room 10**

Learn what's new in the lives of Amy Howard, voice of Nova from Star Blazers, and recently returned into anime voice acting; and Brett Weaver, ADV Films voice actor best known for his roles as Carrot from Sorcerer Hunters and Guy Daigohji from Nadesico.



**Fan Panel: Slayers****Sunday, 12:00pm - 1:00pm****Live Programming 4 - Conference Center Room 12**

Come one, come all and find out more about Slayers. It began as a series of short stories written by Kanzaka Hajime (published in Dragon magazine), and eventually Slayers grew into an anime franchise that spans 3 TV series, 2 sets of OVA's, and 4 movies. Bring your insights and questions for a fun and friendly discussion of everything Slayers.

**Trading Card Gathering****Sunday, 12:00pm - 1:00pm****Live Programming 5 - Conference Center Room 16**

Panel no Mikos: Eva Snyder, Jenny Williams

So, you have all these beautiful Anime Collector Cars...now what? Here you can talk to other collectors, swap cards to complete your collections, and show off your sets. Sorry, but no CCGs (especially ones that start with P or D :)

**Dub Your Own Anime****Sunday, 1:00 pm - 2:00 pm****Live Programming 2 (Illinois Room)**

Hosts: Crispin Freeman &amp; Jeff Thompson

Ever wanted to see how you could do, voice acting in anime? The Right Stuf's Jeff Thompson and actor Crispin Freeman leads a session for dubbing an actual anime scene. Don't choke on your line, or else everyone has to start all over and they get to hit you with the microphone. (playfully of course!)

**Anime Figure Modeling Seminar - Go Figure****Sunday, 1:00pm - 2:00pm****Live Programming 3 - Conference Center Room 10**

Learn about the techniques and skills involved with building and painting anime figure models (figure models = not mecha models) and garage kits.

**Lost in the Translation****Sunday, 1:00pm - 2:00pm****Live Programming 4 - Conference Room 12**

Interpreters: Takayuki Karahashi, Shin Kurokawa, Neil Nadelman

They say no two translators will agree on anything except they are right and everyone else is wrong! Well we have five well-known translators gathered together so let the mayhem ensue! A lively discussion about the issues involved in translating anime & manga for the language-impaired rest of us.

**Dub Your Own Anime****Sunday, 1:00pm - 3:00pm****Main Programming - Arlington Ballroom**

Men with the Mics: Jeff Thompson, Crispin Freeman

**Anime Song Circle****Sunday, 2:00pm - 4:00pm****Live Programming 5 - Conference Center Room 16**

Do you like to sing anime theme songs but can't stand karaoke? Come to the Anime Song Circle! Everyone gets a chance to pick a song, and we ALL sing (or play) along. Bring lyrics, your voice, and if you like, an acoustic instrument (NO bagpipes, please).

**The Auction****Sunday, 3:00pm - 4:00pm****Main Programming - Arlington Ballroom**

The art auction of this year's Art Show items and items up for bid in our charity auction. Be there, be trapezoidal, and bring the big checkbook.

**Closing Ceremonies****Sunday, 4:00pm - 5:00pm****Main Programming - Arlington Ballroom****Feedback Session****Sunday, 5:00pm - 6:00pm****Live Programming 2 - Illinois Room**

Let the organizers of Anime Central what you liked and disliked about this year's con, and offer your suggestions as to how they can make ACen 2002 even better.





rangemurata



Video 1

LOWER LEVEL  
EAST SIDELive  
Programming 2Con.  
Registration

Video 2

Video 3

Merchandising

Main  
ProgrammingLOWER LEVEL  
WEST SIDE

Exhibit Hall A

Artist's Alley

Art Show

RPG/Table Gaming

Convention  
Operations

Exhibit Hall B

MAIN ENTRANCE

Live  
Programming 5Live  
Programming 4Live  
Programming 3Video 5  
Video 4

Arcade Gaming

Video 6

Console Gaming





## diningguide

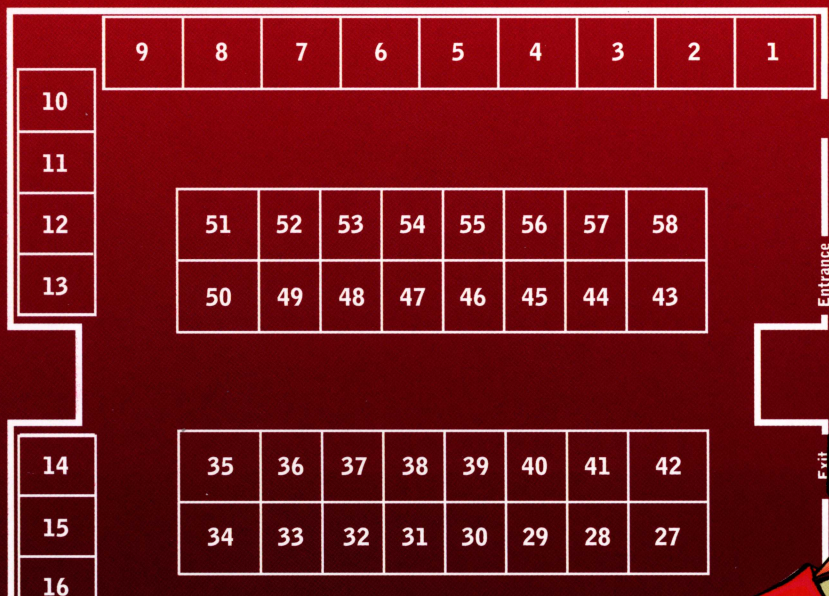
info gathered from Yahoo! Maps

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Please be sure to call the restaurants for verification of location and dining times.

1	18 Restaurant	2240 Forest Ave	Rolling Meadows, IL	(847) 593-2018	0.3
2	Mc Gee's Bar & Grill	3425 Kirchoff Rd	Rolling Meadows, IL	(847) 577-2171	0.6
3	Don-Moy Carry Out Restaurant	3415 Kirchoff Rd	Rolling Meadows, IL	(847) 392-0560	0.6
4	Fratellos II	3301 Kirchoff Rd	Rolling Meadows, IL	(847) 253-3401	0.7
5	McDonald's	3140 Kirchoff Rd	Rolling Meadows, IL	(847) 670-0780	0.7
6	Bbq Patio Inc	828 S Hicks Rd	Palatine, IL	(847) 991-6858	0.7
7	Taco Bell	2997 Kirchoff Rd	Rolling Meadows, IL	(847) 255-4105	0.8
8	Rosati's Pizza	2913 Kirchoff Rd	Rolling Meadows, IL	(847) 577-0088	0.8
9	Subway Sandwiches & Salads	2901 Kirchoff Rd	Rolling Meadows, IL	(847) 590-5342	0.8
10	Absolutely Chinese Restaurant	2827 Kirchoff Rd	Rolling Meadows, IL	(847) 577-1688	0.8
11	McDonald's	1570 E Northwest Hwy	Palatine, IL	(847) 255-2955	0.8
12	Smileys	845 N Wilke Rd	Arlington Heights, IL	(847) 398-5050	0.9
13	Mr. Beefy's	319 S Rohlwing Rd	Palatine, IL	(847) 991-1556	1.0
14	P's & Q's	321 S Rohlwing Rd	Palatine, IL	(847) 991-6450	1.0
15	Cna Snack Shop	1706 W Campbell St	Arlington Heights, IL	(847) 398-1045	1.0
16	Villa Italiana	1609 W Campbell St	Arlington Heights, IL	(847) 394-0450	1.0
17	Ranch Barbeque House	2121 Plum Grove Rd	Palatine, IL	(847) 397-4111	1.1
18	Hong Kong Restaurant	1543 W Campbell St	Arlington Heights, IL	(847) 797-1866	1.1
19	Kow Loon Restaurant	2160 Plum Grove Rd	Rolling Meadows, IL	(847) 776-6083	1.1
20	Papa John's Pizza	2158 Plum Grove Rd	Rolling Meadows, IL	(847) 776-0909	1.1
21	Pizza Hut	2131 Plum Grove Rd	Rolling Meadows, IL	(847) 397-0339	1.1
22	Plum Grove Restaurant	2164 Plum Grove Rd	Rolling Meadows, IL	(847) 359-0950	1.1
23	Billy's Hot Dog & Beef Inc	52 W Illinois Ave	Palatine, IL	(847) 705-9980	1.2
24	Subway Sandwiches & Salads	1921 S Plum Grove Rd	Palatine, IL	(847) 934-7007	1.2
25	Thai Cuisine	1933 S Plum Grove Rd	Palatine, IL	(847) 934-3211	1.2





Lake Michigan and Lake Superior Rooms — Lower Level



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Hours: Friday 12pm - 7pm  
Saturday 10am - 6pm  
Sunday 9am - 3pm

## exhibithall A

Planet Anime 1-5  
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Asylum Anime 14-18  
Manga Entertainment 19-20  
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Kinokuniya L.A. 27-28  
House of Anime 29-33

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## exhibithall B

Please Note: All dealer locations and hours of operation are subject to change.

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Paramount Ballroom — Upper Level





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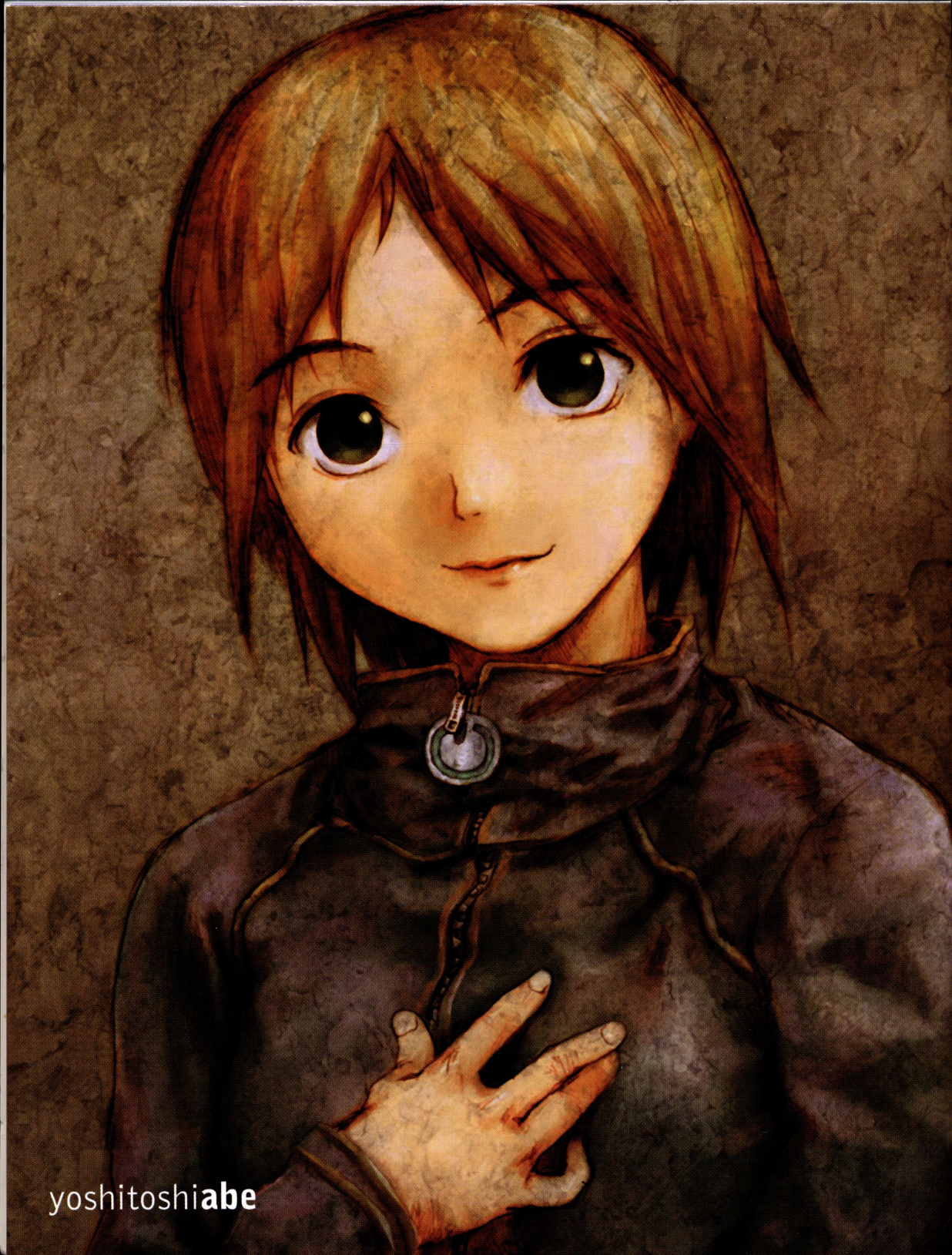
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yoshitoshi**abe**



cool.



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of shiny, new wings...

always where it's @.

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